



# SPIRO

SOUTH INDIA'S LEADING TRAINING COMPANY



- FINAL YEAR PROJECT TRAINING
- IEEE PROJECT TRAINING
- CORPORATE TRAINING
- R & D TRAINING
- IT TRAINING

[www.spiroprojects.com](http://www.spiroprojects.com)

**A SPIRO  
GROUP OF COMPANIES**



[ A Unit of Spiro Group of Companies ]



**Welcome to Spiro Group of Companies,**

In our brief journey since inception, Spiro Solutions Pvt. Ltd has progressed well and has achieved many milestones

SPIRO Solutions Pvt. Ltd. is unit of SPIRO Group of Companies . Over a decade, we are furnishing individuals in all technologies and domains by fulfilling their desires in Research & Development Training ,Project Training,IEEE Project Training and IT Training sector through efficient training methodologies.

All our efforts are focused on students to meet industry requirements. We are premier provider of Project Training,IT Training, Research and Development Training skills across india .We offer true competency-based programs, we guarantee quality, and we guarantee to lower your costs, all at the same time.

SPIRO offers on-site Project training at your college location as well as a regular schedule of open-enrollment Project Training at frequent intervals in more than 40 cities Across India. Our Training cover over 60 different areas, including Project Training,IEEE Project Training ,Domain Training and IT Training.

We believe that when it comes to training, the need is to develop true competence in new skills, not just receive an overview of syntax and techniques.

The best way to assure competence is through facilitated hands on practice. Our students spend at least 50% of their time in class performing structured hands on lab exercises that build competence, confidence, and clarity.

Founded in 2005 by experienced professionals, Spiro has served thousands of Institutes and Lakhs of individuals over the six years.

I hope you find this Broucher informative, and it provides you with a greater understanding of the full range of our products and services and our deep-rooted commitment to quality.

With Regards,

**S.M.Udhaya Kumar B.E**

Email : [uthay@spiro.co.in](mailto:uthay@spiro.co.in)

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We are associated with :





[ A Unit of Spiro Group of Companies ]



#### Welcome to Spiro Group of Companies,

Deepak brings rich and diverse corporate experience having associated in the past with some of the renowned brands in the market handling leadership roles starting with IT, ITES, Infrastructure and the latest being manufacturing for a large MNC; to add Deepak holds a management post-graduation from Loyola specializing in Human Resource & Marketing.

At Spiro the management team focuses to meet the growing needs of the industry. Spiro Solutions a group of Spiro Group of companies boasts of being pioneers in this domain focusing on specialized training courses and on-site projects, IT related training and R&D projects etc. We uphold a hands-on-approach on all our training needs which ensures utmost benefits to the students as we believe that success comes from a relentless focus on training, innovation and execution. As sustainable training means doing things better and smarter, it means making the most of to do what they do best and using the power of diverse ideas to overcome challenges.

With Regards,

**Deepak Gonsalves**

#### Business Head Message



[ A Unit of Spiro Group of Companies ]



#### Welcome to Spiro Group of Companies,

As a successful business leader of Spiro Group of companies managing complex business verticals having a strong consulting background, in the past having managed varied HR vertical; training remains a core area of expertise. Having spent large part of my career with students has certainly helped identify the need and importance of quality training with Spiro.

A graduate in Economics and a post graduate in Human Resources with an overall experience of more than 14 years in the field of Human resources. He has positively contributed to various organizations that he has worked for during his tenure which includes Randstad (Formerly Ma Foi) – Worlds 2nd largest staffing company and now Spiro.

Our speciality is that we equip students technically on domains and technologies by fulfilling their aspirations and desires in R&D sector through our efficient training methodologies. Our focus is to prepare students and make them market ready by matching the expectation of the industry.

We also emphasis the importance of Research and Development by exchanging information which is expected by the industry and thereby transform students to face the challenges of the market.

With Regards,

**Ivan**



**SPIRO** Solutions Pvt. Ltd  
( AN ISO 9001:2008 CERTIFIED COMPANY )

**SPIRO SOLUTION PVT LTD  
PROVIDES R&D PROJECTS AND  
IMPARTS QUALITY TRAINING BY  
ADOPTING THE SYSTEM OF  
QUALITY ASSURANCE ENABLING  
CONTINUED IMPROVEMENT IN THE  
TEACHING, LEARNING PROCESSES  
TO ENHANCE STUDENT'S SKILLS AND  
TALENTS FOR THEIR EXEMPLARY  
CONTRIBUTION TO  
THE SOCIETY, THE NATION  
AND THE WORLD ON  
THE WHOLE.**



Spiro Solutions, south India's leading training providers on Research & Development, IT training and projects company over a decade. We furnish individuals in all technologies and domains by fulfilling their desires in Research & Development sector through efficient training methodologies. All our efforts are focused on students to meet industry requirements. The global presence and reach attained by Spiro is not only substantiated by its presence, but also by the environment provided for the students. Since

our environment is encapsulated with doctorates, professionals and other experts. Accordingly, we create a setting which enables student to recover from the existing learning processes and enables them to be an intellect.

In our increasing globalization, Spiro moves forward to unite the desires of students and challenges of the future in R&D sector by improving the agility and enabling students to achieve sustainable growth in the market. For future enhancement, industry based knowledge is provided for students in various levels. To sum up, we are filing students necessities in all possible ways as to make career brighter in their desired field.

### OUR MISSION

To increase student's interface with R&D through exchange and research for steering the students in their precise career path, encourage them to strive hard by devoting energy and time, there by tasting success.

### OUR VISSION

Spiro is to be the Global Leader of Research and Development projects focused mainly to make awareness among the students towards R&D and equip themselves for the emerging technologies.

### OBJECTIVES

- To create optimum awareness about Research & Development projects and its importance.
- To function as an efficient industrial skill provider for students.
- To increase the ability of students to enter varied industries.
- To reduce the knowledge deficiency in a student's career.
- To recognize the student's exact desire and make them grow in it.

### OUR TEAM



Team consists of enthusiastic experts, drawn from a range of disciplines and experience, supported by infrastructure and facilities, which are world class and distinctively state-of-the-art. Our Experts have diverse industry experience with the right mix of patience, and aggressiveness to assist students hence they are working as clear interface to students by delivering an uninterrupted real time help.

The strength of the organization not only depends on identifying and articulating intellectual challenges across a number of discipline of knowledge but also in development of specific problem-based advanced technologies to the students. Each and very expert in our organization has their own roles in student development process. Since experts are involved in all the stages of industrial training. Team is persistently preserved to manage advanced technologies to increase the student's abilities in various sectors.

**WHY WE ARE HERE**

In academics side, student do not accomplish their required industrial exposure. Nevertheless it is essential skill for the student to get into industry and it is not easily acquired by them. To weaken the crisis, we are



in the process of being well equipped with all required infrastructure for providing industry based skills for students in various strategies. To give world wide access, we make students interact with people across the world and to share the resources to fulfill their thirst.

To make the environment recognizable, students are involved and they interact with experts in real time working environment which assists them to acquire vast knowledge about the industry culture.

To lessen the gap between institution and industry, we function as a bridge for students.

**WHAT WE DO****SPIRO SOLUTIONS**

Final Year Project Training

IEEE Project Training

Corporate Training

R &amp; D Training

IT Training

**OUR 12 PRECEPTS BASED TRAINING****MILE STONES**

- So far we have provided R&D training for more than 3,00,000 engineering Students
- Had conducted seminars in the recent trends of technology at various colleges.
- Our research projects had been presented in various National and International Conferences.
- Most of our projects were identified by the industries as suitable for their needs.
- Our n-number of students got research scholarship to extend our assisted projects. further development.

**OUR KEY ASSETS**

1000 + client institutes in India and abroad.

5 branches

50 + franchisees

Tie ups with 200 + corporates

Tie-ups with 3000 + colleges at PAN India level



**DOMAIN**

- IEEE
- Cloud Computing
- Networking
- Data Mining
- Image Processing
- Network Security
- Mobile Computing
- Software Engineering
- Web Services
- Web Technology
- Grid Computing
- Robotics
- Communication
- Wireless
- Power Electronics & Systems
- Electrical
- Automation

**TECHNOLOGY**

- C, C++
- Advanced Java
- J2EE
- DOT NET
- Android
- PHP
- Embedded
- VLSI
- MATLAB
- NS3
- BIG DATA ANALYTICS

IMAGE PROCESSING		MATLAB
S.NO	CODE	PROJECT TITLE
1	ITIMP01	Remote Authentication via Biometrics: A Robust Video-Object Stenographic Mechanism Over Wireless Networks - 2015
2	ITIMP02	Compressed-Domain Ship Detection on Spaceborne Optical Image Using Deep Neural Network and Extreme Learning Machine - 2015
3	ITIMP03	Elaboration of Novel Image Processing Algorithm for Arcing Discharges Recognition on HV Painted Insulator Model - 2015
4	ITIMP04	Face Recognition Across Non-Uniform Motion Blur, Illumination, and Pose - 2015
5	ITIMP05	A Novel Active Learning Method in Relevance Feedback for Content-Based Remote Sensing Image Retrieval - 2015
6	ITIMP06	Deep Representations for Iris, Face, and Fingerprint Spoofing Detection- 2015
7	ITIMP07	Fast and Adaptive Detection of Pulmonary Nodules in Thoracic CT Images Using a Hierarchical Vector Quantization Scheme - 2015
8	ITIMP08	Automated Vessel Segmentation Using Infinite Perimeter Active Contour Model with Hybrid Region Information with Application to Retinal- 2015
9	ITIMP09	Four-Class Classification of Skin Lesions With Task Decomposition Strategy - 2015
10	ITIMP10	Automatic Classification of Intracardiac Tumor and Thrombus in Echocardiography Based on Sparse Representation - 2015
11	ITIMP11	Adaptive Co-Segmentation of Pheochromocytomas in CBCT Images Using Localized Level Set Models - 2015
12	ITIMP12	Segmentation-Based Image Copy Move Forgery Detection Scheme - 2015
13	ITIMP13	High Capacity Reversible Data Hiding in Encrypted Images by Patch-Level Sparse Representation - 2015
14	ITIMP14	Unsupervised Detection of Earthquake-Triggered Roof-Holes From UAV Images Using Joint Color and Shape Features - 2015
15	ITIMP15	Traffic Sign Detection via Graph-Based Ranking and Segmentation Algorithms - 2015
16	ITIMP16	Localization of license plate number using dynamic image processing techniques and Genetic algorithms - 2014
17	ITIMP17	A Novel Joint Data-Hiding and Compression Scheme Based on SMVQ and Image Inpainting - 2014
18	ITIMP18	Tampering Detection in Compressed Digital Video Using Watermarking - 2014
19	ITIMP19	Image Quality Assessment for Fake Biometric Detection: Application to Iris, Fingerprint and Face Recognition - 2014
20	ITIMP20	Multimodal Medical Volumetric Data Fusion Using 3-D Discrete Shearlet Transform and Global-to-Local Rule - 2014
21	ITIMP21	Lung Nodule Classification With Multilevel Patch-Based Context Analysis - 2014
22	ITIMP22	An Automatic Graph-Based Approach for Artery/Vein Classification in Retinal Images - 2014
23	ITIMP23	On Scanning Linear Barcodes From Out-of-Focus Blurred Images: A Spatial Domain Dynamic Template Matching Approach - 2014
24	ITIMP24	Remote Sensing Image Segmentation by Combining Spectral and Texture Features - 2014

25	ITIMP25	Object-Oriented Shadow Detection and Removal From Urban High-Resolution Remote Sensing Images - 2014
26	ITIMP26	Fuzzy Clustering With a Modified MRF Energy Function for Change Detection in Synthetic Aperture Radar Images - 2014
27	ITIMP27	Measures of Effective Video Tracking - 2014

COMMUNICATION		MATLAB
S.NO	CODE	PROJECT TITLE
1	ITCM01	On The Sum-Rate Of The Gaussian MIMO Z Channel And The Gaussian MIMO X Channel
2	ITCM02	Privacy-Preserving Public Auditing for Regenerating-Code-Based Cloud Storage - 2015
3	ITCM03	Relay-Selection Improves The Security-Reliability Trade-Off In Cognitive Radio Systems - 2015
4	ITCM04	Effect Of Mutual Coupling On The Channel Capacity Of Mimo Systems - 2015
5	ITCM05	Performance Of Reconfigurable Antennas In A Below-Decks Environment - 2015
6	ITCM06	Generalization Of Orthogonal Frequency Division Multiplexing With Index Modulation - 2015
7	ITCM07	Spectral Efficiency Of Ofdm Systems With Random Residual Cts - 2015
8	ITCM08	Sum Rate Maximization Of An Mimo Two-Way Relay System Using Mse Duality - 2015
9	ITCM09	Papr Analysis Of Class-Ii Slm Scheme Based On Variance Of Correlation Of Alternative Ofdm Signal Sequences - 2015
10	ITCM10	Outage Probability Of Energy Harvesting Relay-Assisted Cooperative Networks Over Rayleigh Fading Channel - 2015
11	ITCM11	Space Shift Keying For Lds Communication At Mmwave Frequencies - 2015
12	ITCM12	Linear Precoding For Mimo With Ldpc Coding And Reduced Complexity - 2015
13	ITCM13	Performance Evaluation Of Mimo Ofdm Systems In On-Ship Below-Deck Environments - 2015
14	ITCM14	To Cooperate Or Not To Cooperate: An Outage Analysis Of Interference-Limited Wireless Networks - 2014
15	ITCM15	Power Control And Asymptotic Throughput Analysis For The Distributed Cognitive Uplink - 2014
16	ITCM16	Channel Model For Satellite Communication Links Above 10ghz Based On Weibull Distribution - 2014
17	ITCM17	On The Outage Performance Of Selection Amplify-And-Forward Relaying Scheme - 2014
18	ITCM18	Dynamic Subcarrier Coordinate Interleaving For Error-Dropping Prevention In Ofdm Systems - 2014
19	ITCM19	Analysis Of The Power Amplifier Nonlinearity On The Power Allocation In Cognitive Radio Networks - 2014
20	ITCM20	On Signal Detection In The Presence Of Weakly Correlated Noise Over Fading Channels - 2014



**DIGITAL SIGNAL PROCESSING** **MATLAB**

S.NO	CODE	PROJECT TITLE
16	ITDSP01	Fairness For Non-Orthogonal Multiple Access In 5g Systems - 2015
17	ITDSP02	Sum-Rate Optimal Network Beamforming And Subcarrier Power Allocation For Multi-Carrier Synchronous Two-Way Relay Networks - 2015
18	ITDSP03	Mimo-Ofd Radar: Signal Model For Arbitrary Placement And Signals With Non-Point Targets - 2015
19	ITDSP04	Low Cost Pre-Coder Design For Mimo At Two-Way Relay Channel - 2015
20	ITDSP05	Transceiver Design For Hybrid One-Way And Two-Way Relay Networks - 2014
21	ITDSP06	Mimo Systems With Quantized Covariance Feedback - 2014
22	ITDSP07	Interference Alignment With Partial Csi Feedback In Mimo Cellular Networks - 2014
23	ITDSP08	Rank-Two Beamformed Secure Multicasting For Wireless Information And Power Transfer - 2014

**POWER ELECTRONICS**  
DOMAIN: AC TO DC CONVERTERS (RECTIFIERS)

S.NO	CODE	PROJECT TITLE
1	ITPW01	An Integrated High-Power-Factor Converter With Zvs Transition - 2015
2	ITPW02	High-Frequency-Fed Unity Power-Factor Ac-Dc Power Converter With One Switching Per Cycle - 2015
3	ITPW03	High-Power-Factor Rectifier Using The Modified Sepic Converter Operating In Discontinuous Conduction Mode - 2015
4	ITPW04	Improved-Power-Quality Bridgeless-Converter-Based Multiple-Output Smps - 2015
5	ITPW05	Power Factor Corrected Zeta Converter Based Improved Power Quality Switched Mode Power Supply - 2015
6	ITPW06	Single-Inductor Dual-Output Buck-Boost Power Factor Correction Converter - 2015
7	ITPW07	A Novel Three-Phase Buck-Boost Ac-Dc Converter - 2014

**POWER ELECTRONICS**  
DOMAIN: DC TO DC CONVERTERS (CHOPPERS)

S.NO	CODE	PROJECT TITLE
8	ITPW08	A Fast-Converging MPPT Technique For Photovoltaic System Under Fast-Varying Solar Irradiation And Load Resistance - 2015
9	ITPW09	Inductors A High Gain Input-Parallel Output Series Dc/Dc Converter With Dual Coupled - 2015
10	ITPW10	High Gain Zero Voltage Switching Bidirectional Converter With Reduced Number Of Switches - 2015
11	ITPW11	Hybrid Transformer Zvs/Zcs Dc-Dc Converter With Optimized Magnetics And Improved Power Devices Utilization For Photovoltaic Module Applications - 2015

12	ITPW12	Isolated Ac/Dc Offline High Power Factor Single-Switch Led Drivers Without Electrolytic Capacitors - 2015
13	ITPW13	Non-Isolated High Step-Up Do-Dc Converters Adopting Switched-Capacitor Cell - 2015
14	ITPW14	Performance Of Medium-Voltage Do-Bus Pw System Architecture Utilizing High-Gain Do-Dc Converter - 2015
15	ITPW15	Soft Switching Do-Dc Converter For Distributed Energy Sources With High Step-Up Voltage Capability - 2015
16	ITPW16	A High Voltage Gain Do-Dc Converter Integrating Coupled-Inductor And Diode-Capacitor Techniques - 2014
17	ITPW17	Soft-Switching Current-Fed Push-Pull Converter For 250-W Ac Module Applications - 2014

**POWER ELECTRONICS**  
DOMAIN: DC TO AC CONVERTERS (INVERTERS)

S.NO	CODE	PROJECT TITLE
18	ITPW18	A New Common-Mode Transformer Less Photovoltaic Inverter - 2015
19	ITPW19	A Quasi-Unipolar Spwm Full-Bridge Transformerless Pw Grid-Connected Inverter With Constant Common-Mode Voltage - 2015
20	ITPW20	A Single-Phase Cascaded Multilevel Inverter Based On A New Basic Unit With Reduced Number Of Power Switches - 2015
21	ITPW21	An Interleaved High-Power Flyback Inverter For Photovoltaic Applications - 2015
22	ITPW22	Hybrid Multicarrier Modulation To Reduce Leakage Current In A Transformerless Cascaded Multilevel Inverter For Photovoltaic Systems - 2015
23	ITPW23	Hybrid Switched-Inductor Converters For High Step-Up Conversion - 2015
24	ITPW24	Optimum Structures Of Proposed New Cascaded Multilevel Inverter With Reduced Number Of Components - 2015
25	ITPW25	Zero-Crossing Disturbance Elimination And Spectrum Analysis Of Single-Carrier Seven-Level Spwm - 2015
26	ITPW26	A Step-Up Switched-Capacitor/Multilevel Inverter With Self Voltage Balancing - 2014

**POWER ELECTRONICS**  
DOMAIN: AC TO AC (CYCLOCONVERTERS)

S.NO	CODE	PROJECT TITLE
27	ITPW27	A Bridgeless Shb Zvs-Pwm Ac-Ac Converter For High-Frequency Induction Heating Applications - 2015
28	ITPW28	A Dimming Method For Hot Cathode Fluorescent Lamp Using A Resonant Inverter Operating At Fixed Switching Frequency - 2015

**POWER ELECTRONICS**  
MOTOR APPLICATIONS

S.NO	CODE	PROJECT TITLE
29	ITPW29	Pfc Cuk Converter-Fed Blcdc Motor Drive - 2015
30	ITPW30	A Bi-Cdc Converter-Fed Blcdc Motor Drive With Power Factor Correction - 2015
31	ITPW31	Power Factor Correction In Bridgeless-Ldc Converter-Fed Blcdc Motor Drive - 2015
32	ITPW32	Deployment Of An Adaptable Sensorless Commutation Technique On Blcdc Motor Drives Exploiting Zero Sequence Voltage - 2015

33	ITPW33	A Unity Power Factor Bridgeless Isolated Cuk Converter-Fed Brushless Dc Motor Drive - 2015
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### POWER ELECTRONICS

DOMAIN: ELECTRICAL VEHICLE APPLICATIONS

S.NO	CODE	PROJECT TITLE
34	ITPW34	Performance Analysis Of Bi-Directional Dc-Dc Converters For Electric Vehicles -2015
35	ITPW35	A Nonisolated Multinput Multoutput Dc-Dc Boost Converter For Electric Vehicle Applications - 2015

### POWER SYSTEMS

S.NO	CODE	PROJECT TITLE
36	ITPS01	MPPT With Single Dc-Dc Converter And Inverter For Grid Connected Hybrid Wind-Driven Pmpg-Pv System - 2015
37	ITPS02	A High Step-Up Dc To Dc Converter Under Alternating Phase Shift Control For Fuel Cell Power System - 2015
38	ITPS03	Doubly Fed Induction Generator For Wind Energy Conversion Systems With Integrated Active Filter Capabilities - 2015
39	ITPS04	A Maximum Power Tracking Technique For Grid-Connected Dfig-Based Wind Turbines - 2015
40	ITPS05	Power Balance Of Cascaded H-Bridge Multilevel Converters For Large-Scale Photovoltaic Integration - 2015
41	ITPS06	Current-Fed Soft-Switching Push-Pull Front-End Converter Based Bidirectional Inverter For Residential Photovoltaic Power System - 2015

### POWER SYSTEMS

DOMAIN: POWER QUALITY IMPROVEMENT

S.NO	CODE	PROJECT TITLE
42	ITPS07	High-Gain Resonant Switched-Capacitor Cell-Based Dc/Dc Converter For Offshore Wind Energy Systems
43	ITPS08	An Improved Iupcc Controller To Provide Additional Grid-Voltage Regulation As A Station - 2015
44	ITPS09	Front-End Converter With Integrated Pfc And Dc-Dc Functions For A Fuel Cell Ups With Dep-Based Control - 2015
45	ITPS10	An Enhanced Voltage Sag Compensation Scheme For Dvr - 2015
46	ITPS11	Predictive Voltage Control Of Transformerless Dvr - 2015
47	ITPS12	Integrated Photovoltaic And Dynamic Voltage Restorer System Configuration - 2015
48	ITPS13	An Integrated Dynamic Voltage Restorer-Ultra Capacitor Design For Improving Power Quality Of The Distribution Grid - 2015
49	ITPS14	Operation And Control Of An Improved Performance Interactive Dstacomb - 2014
50	ITPS15	LCI Filter Design And Performance Analysis For Grid Interconnected Systems - 2014

### VLSI

S.NO	CODE	PROJECT TITLE
1	ITVL01	High-Speed And Energy-Efficient Carry Skip Adder Operating Under a Wide Range of Supply Voltage Levels - 2015
2	ITVL02	An Efficient Constant Multiplier Architecture Based on Vertical-Horizontal Binary Common Sub-expression Elimination Algorithm for Reconfigurable FIR Filter Synthesis - 2015
3	ITVL04	Trade-offs for Threshold Implementations Illustrated on AES - 2015
4	ITVL04	A Modified Partial Product Generator for Redundant Binary Multipliers - 2015
5	ITVL05	Reviewing High-Radix Signed-Digit Adders - 2015
6	ITVL06	Critical-Path Analysis and Low-Complexity Implementation of the LMS Adaptive Algorithm - 2014

### VLSI : LOW POWER

S.NO	CODE	PROJECT TITLE
7	ITVL07	Implementation of Sub threshold Adiabatic Logic for Ultralow-Power Application - 2015
8	ITVL08	Aging-Aware Reliable Multiplier Design With Adaptive Hold Logic - 2015
9	ITVL09	Exact and Approximate Algorithms for the Filter Design Optimization Problem - 2015
10	ITVL10	Ultra-Energy Variation-Aware Design: Adder Architecture Study - 2015
11	ITVL11	Fault Tolerant Paralleled Filters Based on Error Correction Codes - 2015
12	ITVL12	Area-Delay-Power Efficient Carry-Skip Adder - 2014

### VLSI : HIGH SPEED

S.NO	CODE	PROJECT TITLE
13	ITVL13	Variable Latency Speculative Han-Carlson Adder - 2015
14	ITVL14	A High-Performance FIR Filter Architecture for Fixed and Reconfigurable Applications - 2015
15	ITVL15	Fast Sign Detection Algorithms for the RNS Moduli Set $(2^m+1, 2^m-1, 2^m)$ - 2015
16	ITVL16	Energy-Efficient Approximate Multiplication for Digital Signal Processing and Classification Applications - 2015
17	ITVL17	An Optimized Modified Booth Recoder for Efficient Design of the Add-Multiply Operator - 2014
18	ITVL18	Low-Latency Successive-Cancellation Polar Decoder Architectures Using 2-Bit Decoding - 2014

### VLSI : QCA TECHNOLOGY

S.NO	CODE	PROJECT TITLE
19	ITVL19	Coplanar Full Adder in Quantum-Dot Cellular Automata via Clock-Zone-Based Crossover - 2015
20	ITVL20	Synthesis of Majority/Minority Logic Networks - 2015
21	ITVL21	Design and simulation of Turbo encoder in quantum-dot cellular automata - 2015
22	ITVL22	Design of Efficient Binary Comparators in Quantum-Dot Cellular Automata - 2014
23	ITVL23	Area-Delay Efficient Binary Adders in QCA - 2014

## VLSI

## DOMAIN: DESIGN WITH TEST BENCH

S.NO	CODE	PROJECT TITLE
24	ITVL24	Reverse Converter Design via Parallel-Prefix Adders: Novel Components, Methodology, and Implementations - 2015
25	ITVL25	ERSFQ 8-Bit Parallel Adders as a Process Benchmark
26	ITVL26	(4 + 2log n)DQ Parallel Prefix Modulo-(2n - 3) Adder via Double Representation of Residues in [0, 2]

## VLSI

## DOMAIN: EDA TOOL (TANNER TOOL)

S.NO	CODE	PROJECT TITLE
27	ITVL27	Energy and Area Efficient Three-Input XOR/XNORs With Systematic Cell Design Methodology
28	ITVL28	Single-Supply 3T Gain-Cell for Low-Voltage Low-Power Applications
29	ITVL29	Recursive Approach to the Design of a Parallel Self-Timed Adder
30	ITVL30	Low-Power Variation-Tolerant Nonvolatile Lookup Table Design
31	ITVL31	Finite State Machines With Input Multiplexing: A Performance Study
32	ITVL32	Analysis and Design of a Low-Voltage Low-Power Double-Tail Comparator
33	ITVL33	Universal Set of CMOS Gates for the Synthesis of Multiple Valued Logic Digital Circuits

## VLSI

## DOMAIN: VLSI WITH MATLAB

S.NO	CODE	PROJECT TITLE
34	ITVL34	A Generalized Algorithm and Reconfigurable Architecture for Efficient and Scalable Orthogonal Approximation of DCT
35	ITVL35	Design and Analysis of Approximate Compressors for Multiplication
36	ITVL36	An Analytical Framework for Evaluating the Error Characteristics of Approximate Adders
37	ITVL37	Efficient coding scheme for fault tolerant parallel filter
38	ITVL38	Input-Based Dynamic Reconfiguration of Approximate Arithmetic Units
39	ITVL39	Improved 8-Point Approximate DCT for Image and Video Compression Requiring Only 14 Additions
40	ITVL40	High-Throughput Multi-standard Transform Core Supporting MPEG-H 264/VC-1 Using CSDA

## EMBEDDED : ROBOTICS

S.NO	CODE	PROJECT TITLE
1	ITROB01	Crane High-Precision Probabilistic Localization of Robots Fish Using Visual and Inertial Cues - 2015
2	ITROB02	A Sensor-Based Dual-Arm Tele-Robotic System -2015
3	ITROB03	High-Speed Automated Manipulation of Micro objects Using a Two-Fingered Micro-hand - 2015
4	ITROB04	Control of a Snake Robot for Ascending and Descending Steps - 2015
5	ITROB05	Occlusion-Based Cooperative Transport with a Swarm of Miniature Mobile Robots - 2015
6	ITROB06	Critical-Path Analysis and Low-Complexity Implementation of the LMS Adaptive Algorithm - 2015
7	ITROB07	Human-Like Motion Generation and Control for Humanoid's Dual Arm Object Manipulation - 2015
8	ITROB08	Robot Guided Crowd Evacuation - 2015
9	ITROB09	Bio-inspired Group Modeling and Analysis for Intruder Detection in Mobile Sensor/Robotic Networks - 2015
10	ITROB10	Efficient Road Detection and Tracking for Unmanned Aerial Vehicle -2015
11	ITROB11	A Robust Real-Time Vision System for Autonomous Cargo Transfer by an Unmanned Helicopter -2015
12	ITROB12	An Ultrasonic and Vision-Based Relative Positioning Sensor for Multi robot Localization - 2015
13	ITROB13	Artificial Co-Drivers as a Universal Enabling Technology for Future Intelligent Vehicles and Transportation Systems - 2015
14	ITROB14	Robust Control of a Miniature Ducted-Fan Aerial Robot for Blind Navigation in Unknown Populated Environments - 2015
15	ITROB15	Effects of Vibrotactile Feedback on Human Learning of Arm Motions - 2015
16	ITROB16	Wireless Underwater Mobile Robot System Based on Zigbee - 2015
17	ITROB17	A Compact and Compliant External Pipe-Crawling Robot 2014
18	ITROB18	An Online Stair-Climbing Control Method for a Transformable Tracked Robot -2014
19	ITROB19	Probability-Based Location Aware Design and On-Demand Robotic Intrusion Detection System - 2014
20	ITROB20	Towards a New Modality-Independent Interface For a Robotic Wheelchair - 2014
21	ITROB21	A Study on Sma-Lifting Motion of a Snake Robot With Sequential Optimization of a Hybrid System - 2014
22	ITROB22	Mobile Robot Localization Using the Phase Of Passive UHF RFID Signals - 2014
23	ITROB23	Vision-Based Robust Path Reconstruction For Robot Control - 2014
24	ITROB24	Automatic lighting system using multiple Robotic lamps - 2014

## EMBEDDED : ANDROID

S.NO	CODE	PROJECT TITLE
25	ITANR01	Smart Diary - A Smartphone-Based Framework for sensing, Inferring, and Logging Users' Daily Life - 2015
26	ITANR02	Smart PDR: Smartphone-Based Pedestrian DeadReckoning for Indoor Localization - 2015
27	ITANR03	Android Security: A Survey of Issues, Malware Penetration and Defenses - 2015
28	ITANR04	A Software Based Sonar/Ranging Sensor for Smart Phones - 2015
29	ITANR05	Wearable system for monitoring of oxygen Concentration in breath based on optical sensor - 2015
30	ITANR06	Automated Health Alerts Using In-Home Sensor Data for Embedded Health Assessment - 2015
31	ITANR07	Novel Sampling Algorithm for Human Mobility-Based Mobile Phone Sensing - 2015
32	ITANR08	Estimating Users' Home and Work Locations Leveraging Large-Scale Crowd-Sourced Smartphone Data - 2015
33	ITANR09	Estimation of Respiratory Rate from Photoplethysmographic Imaging Videos Compared to Pulse Oximetry - 2015
34	ITANR10	Acquisition and Elaboration of Cardiac Signal in Android Smartphone Devices - 2014
35	ITANR11	A Novel Electric Vehicle for Smart Indoor Mobility - 2014
36	ITANR12	Unobtrusive Sensing and Wearable Devices For Health Informatics - 2014

## EMBEDDED : AUTOMATION

S.NO	CODE	PROJECT TITLE
37	ITAM01	Primary-Side Power Flow Control of Wireless Power Transfer for Electric Vehicle Charging - 2015
38	ITAM02	On Curve Negotiation: From Driver Support to Automation - 2015
39	ITAM03	Energy Exchange Between Electric Vehicle Load and Wind Generating Utilities - 2015
40	ITAM04	Multi objective Vehicle Routing Problems With Simultaneous Delivery and Pickup- 2015
41	ITAM05	Diffraction-Compensating Coded Aperture for Inspection in Manufacturing <i>eric christiansen</i> - 2015
42	ITAM06	Energy-Efficient Control Strategies for Machine-Tools With Stochastic Activities - 2015
43	ITAM07	An Automated Test Generation Technique for Software Quality Assurance - 2015
44	ITAM08	Path-Constrained Motion Analysis: An Algorithm to Understand Human Performance on Hydraulic Manipulators - 2015
45	ITAM09	A Practical Wireless Attack on the Connected Car and Security Protocol for In-Vehicle CAN - 2015
46	ITAM10	Central Electric-Motoring-Assisted Handling Control System for Electrified Vehicles - 2015
47	ITAM11	Detection of U.S. Traffic Signs - 2015

## EMBEDDED : WIRELESS

S.NO	CODE	PROJECT TITLE
61	ITWI01	Implementation of a Wireless ECG Acquisition So C for IEEE 802.15.4 (ZigBee) Applications - 2015
62	ITWI02	A ZigBee-Based Animal Health Monitoring System - 2015
63	ITWI03	Design and Application of a VOC-Monitoring System Based on a ZigBee Wireless Sensor Network - 2015
64	ITWI04	Charging Time Characterization for Wireless RF Energy Transfer - 2015
65	ITWI05	Real-time Fire Detection for Video Surveillance Applications using a Combination of Experts based on Color, Shape and Motion- 2015
66	ITWI06	C-Band SAR Backscatter Evaluation of 2008 Galipoli Forest Fire - 2015
67	ITWI07	ZigBee-Based Communication System for Data Transfer Within Future Microgrids - 2015
68	ITWI08	A Blind Zone Alert System Based on Intra-Vehicular Wireless Sensor Networks - 2015
69	ITWI09	Wireless Power Transfer for Electric Vehicle Applications - 2015
70	ITWI10	Investigating Wireless Charging and Mobility of Electric Vehicles on Electricity Market - 2015
71	ITWI11	A Low Cost, Highly Scalable Wireless Sensor Network Solution to Achieve Smart LED Light Control for Green Buildings - 2015

72	ITWI12	A Low-Power Wireless Sensor for Online Ambient Monitoring - 2015
73	ITWI13	Passive and Semi-Passive Wireless Temperature and Humidity Sensors Based on EPC Generation-2 UHF Protocol - 2015
74	ITWI14	An Approach of Reliable Data Transmission With Random Redundancy for Wireless Sensors in Structural Health Monitoring - 2015
75	ITWI15	Wireless Resource Allocation in Next Generation Healthcare Facilities - 2015
76	ITWI16	Channel and Energy Modeling for Self-Contained Wireless Sensor Networks in Oil Reservoirs - 2014
77	ITWI17	WSN-Based Smart Sensors and Actuator for Power Management in Intelligent Buildings - 2014
78	ITWI18	Data Reduction and Energy Sustainance in Multi-sensor Networks for Landslide Monitoring - 2014
79	ITWI19	A Reconfigurable Smart Sensor Interface for Industrial WSN in IoT Environment - 2014
80	ITWI20	A System for Automatic Notification and Severity Estimation of Automotive Accidents - 2014
81	ITWI21	Wireless Sensor Network Based Smart Home: Sensor Selection, Deployment and Monitoring - 2015

**EMBEDDED : GSM & GPS**

S.NO	CODE	PROJECT TITLE
82	ITGP01	Understanding Taxi Service Strategies from Taxi GPS Traces - 2015
83	ITGP02	Real-Time GPS Precise Point Positioning-Based Penetrable Water Vapor Estimation for Rainfall Monitoring and Forecasting - 2015
84	ITGP03	Traffic Sensing Through MATLAB - 2015
85	ITGP04	Implementing Intelligent Traffic Control System for Congestion Control, Ambulance Clearance, and Stolen Vehicle Detection - 2015
86	ITGP05	Energy-Efficient Models of Sustainable Location for vehicle Inspection Station with Emission Constraints
87	ITGP06	Energy-Efficient Real-Time Human Mobility State-Classification Using Smart phones - 2015
88	ITGP07	Sensed: Sensing Driving Conditions to Estimate Vehicle Speed in Urban Environments - 2015
89	ITGP08	Automatic detection and notification of potholes and humps on roads to aid drivers - 2015
90	ITGP09	A Smart Phone-Based Pocket Fall Accident Detection, Positioning, and Rescue System - 2015
91	ITGP10	A Methodology for Denoising and Generating Bus Infrastructure Data - 2015
92	ITGP11	Miniature Folded Patch GPS Antenna for Vehicle-Communication Devices - 2015
93	ITGP12	Road-Network Aware Trajectory Clustering: Integrating Locality, Flow, and Density - 2015
94	ITGP13	A Compressive Sensing Approach to Describe Indoor Scenes for Blind People - 2015
95	ITGP14	Indoor Tracking: Theory, Methods, and Technologies - 2015
96	ITGP15	96 ITGP15 Fall Detection Based on Body Part Tracking 2015
97	ITGP16	A New Payment System for Enhancing Location Privacy of Electric Vehicles - 2014

98	ITGP17	A System for Automatic Notification and Severity Estimation of Automotive Accidents - 2014
99	ITGP18	Automated Irrigation System Using a Wireless Sensor Network and GPRS Module - 2014
100	ITGP19	Rail Component Detection, Optimization, and Assessment for Automatic Rail Track Inspection
101	ITGP20	Automatic ambulance rescue system - 2014

**EMBEDDED : CONSUMER ELECTRONIC**

S.NO	CODE	PROJECT TITLE
102	ITCE01	Synergistic Change Detection and Tracking - 2015
103	ITCE02	Unknown Tag Identification in Large RFID Systems: An Efficient and Complete Solution - 2015
104	ITCE03	Global Sensor Deployment and Local-Coverage-Aware Recovery Schemes for Smart Environments - 2015
105	ITCE04	Use of an Inertial/Magnetic Sensor Module for Pedestrian Tracking During Normal Walking - 2015
106	ITCE05	Integration of MEMS Inertial and Pressure Sensors for Vertical Trajectory Determination - 2015
107	ITCE06	PRLS-INVES: A General Experimental Investigation Strategy for High Accuracy and Precision In-Passive RFID Location Systems - 2015
108	ITCE07	Accurate and Efficient Object Tracking based on Passive RFID - 2015
109	ITCE08	Proximity Sensing Based on a Dynamic Vision Sensor for Mobile Devices - 2015
110	ITCE09	A Rule-based Service Customization Strategy for Smart Home Context-aware Automation - 2015
111	ITCE10	Exploiting Passive RFID Technology for Activity Recognition in Smart Homes - 2015
112	ITCE11	A Health-IoT Platform based on the Integration of intelligent Packaging, Bio-Sensor and Intelligent Medicine Box - 2014
113	ITCE12	Assistive clothing pattern recognition For visually impaired people - 2014
114	ITCE13	Modeling and Detecting Aggressiveness From Driving Signals - 2014
115	ITCE14	Prototype of a fingerprint based sensing system for driving - 2014

**EMBEDDED : ELECTRICAL**

S.NO	CODE	PROJECT TITLE
116	ITEEE01	Real-Time Energy Storage Management for Renewable Integration in Microgrid: An Off-Line Optimization - 2015
117	ITEEE02	Data-Stream-Based Intrusion Detection System for Advanced Metering Infrastructure in Smart Grid: A Feasibility Study - 2015
118	ITEEE03	WSN-Based Smart Sensors and Actuator for Power Management in Intelligent Buildings - 2015
119	ITEEE04	Distributed Smart-Home Decision-Making in a Hierarchical Interactive Smart Grid Architecture

120	ITEEE05	Condition Monitoring of an Induction Motor Stator Windings Via Global Optimization Based on the Hyperbolic Cross Points - 2015	141	ITBIO07	An Analysis of RFID Authentication Schemes for Internet of Things in Healthcare Environment Using Elliptic Curve Cryptography - 2015
121	ITEEE06	Last-Meter Smart Grid Embedded in an Internet-of-Things Platform - 2015	142	ITBIO08	A Precise RFID Indoor Localization System with Sensor/Network Assistance - 2015
122	ITEEE07	Energy Management in the Decentralized Generation Systems Based on Renewable Energy—Ultra capacitors and Battery to Compensate the Wind/Load Power Fluctuations - 2015	143	ITBIO09	Real-Time Closed-Loop Control of Human Heart Rate and Blood Pressure - 2015
123	ITEEE08	Real-Time Price Based Home Energy Management Scheduler - 2015	144	ITBIO10	Evaluation of Pressure Bed Sensor for Automatic SAHS Screening - 2015
124	ITEEE09	An Anonymous Authentication Scheme for Plug-In Electric Vehicles Joining to Charging/Discharging Station in Vehicle-to-Grid (V2G) Networks - 2015	145	ITBIO11	The Development of a Blood Leakage Monitoring System for the Applications in Hemodialysis Therapy - 2015
125	ITEEE10	Extraction of Energy Information From Analog Meters Using Image Processing - 2015	146	ITBIO12	System Architecture for Low-Power Ubiquitously Connected Remote Health Monitoring Applications With Smart Transmission Mechanism - 2015
126	ITEEE11	A Control Architecture to Coordinate Renewable Energy Sources and Energy Storage Systems in Islanded Microgrids - 2015	147	ITBIO13	Automated Detection of Sleep Apnea and Hypopnea Events Based on Robust Airflow Envelope Tracking in the Presence of Breathing Artifacts - 2015
127	ITEEE12	A Noninvasive Power Supply Design for Self-Powered Sensor Networks in the Smart Grid by Sourcing Energy From AC Power Line - 2015	148	ITBIO14	Behavior Rule Specification-Based Intrusion Detection for Safety Critical Medical Cyber Physical Systems - 2015
128	ITEEE13	Power Control in AC Isolated Microgrids With Renewable Energy Sources and Energy Storage Systems - 2015	149	ITBIO15	A Semantically Enriched Clinical Guideline Model Enabling Deployment in Heterogeneous Healthcare Environments - 2015
129	ITEEE14	A Novel Method for Fault Location of Transmission Lines by Wide-Area Voltage Measurements Considering Measurement Errors - 2015	150	ITBIO16	Integrated Circuits and Electrode Interfaces for Noninvasive Physiological Monitoring - 2014
130	ITEEE15	A Constraint-Aware Heuristic Path Planner for Finding Energy-Efficient Paths on Uneven Terrains - 2015	151	ITBIO17	A Survey on Wireless Body Area Networks: Technologies and Design Challenges - 2014
131	ITEEE16	Integrated Planning for Transition to Low-Carbon Distribution System With Renewable Energy Generation and Demand Response - 2014	152	ITBIO18	Potential for Health Screening Using Long-Term Cardiovascular Parameters Measured by Finger Volume-Oscillometry: Pilot Comparative Evaluation in Regular and Sleep-Deprived Activities - 2014
132	ITEEE17	Optimal Scheduling of Critical Peak Pricing Considering Wind Commitment - 2014	153	ITBIO19	Patient Health Management System using e-Health Monitoring Architecture - 2014
133	ITEEE18	Adaptive Electricity Scheduling in Micro grids - 2014			
134	ITEEE19	360° sun tracking with automated cleaning system for solar PV modules - 2014			

## EMBEDDED : BIOMEDICAL

S.NO	CODE	PROJECT TITLE
135	ITBIO01	PSMPA, Patient Self-Controllable and Multi-Level Privacy-Preserving Cooperative Authentication in Distributed e-Healthcare Cloud Computing System
136	ITBIO02	An Implantable RFID Sensor Tag toward Continuous Glucose Monitoring - 2015
137	ITBIO03	Self-Powered Monitoring of Repeated Head Impacts Using Time-Dilation Energy Measurement Circuit - 2015
138	ITBIO04	Current and Future Challenges in Point-of-Care Technologies: A Paradigm-Shift in Affordable Global Healthcare With Personalized and Preventive Medicine
139	ITBIO05	Intelligent Disease Self-Management with Mobile Technology
140	ITBIO06	Smartphone-Centric Ambient Assisted Living Platform for Patients Suffering from Co-Morbidities Monitoring

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- Web Development - HTML, CSS & JavaScript
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- Diploma in Java
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- Silver Light
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- |                             |                          |                              |
|-----------------------------|--------------------------|------------------------------|
| Diploma in Java             | Diploma in MATLAB        | Diploma in VLSI              |
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| Diploma in Embedded Systems | Diploma in PHP           | Diploma in Power Electronics |
|                             | Diploma in Power Systems |                              |

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Course Duration: ..... Fees: .....

**Students Will Learn:**

- Fundamental Elements of Programming
- Structured Programming Techniques
- Object Oriented Programming
- The Java Development Kit
- Java Language and Syntax
- Classes, Objects ,Methods and Variables
- Arrays and Data Structures
- String Handling
- Exception Handling
- File Handling and Streaming
- Socket Programming
- Utility and Pattern Matching
- Relational Database Management systems(RDBMS)
- Databases and JDBC
- Developing a GUI Using Swing

**Course Description**

This hands-on Java Programming course provides a practical oriented training in Java language. Students are entraining to the real world scenario to develop End to End and user interactive application programming using Java. The course emphasize on interactive sessions where students, led by the trainers having many years of practical experience as consultants in the industry will learn the topics by taking part in the sessions in a forum like discussions about the topic of the day rather than the trainer delivering a lecture to a bored audience as is the order of the day for most training classes. Classes are incremental which means each class takes off from where it was left from the previous day. Attending all classes is strongly advised. Its more advantage of Learning Java and it capability to get better career in IT Industry and Banking Sectors. There will be tests at the end of course and also has assignments on Java Course to empower student to understand better on Java Programming and advance skill to achieve application development by their own.

The Java Programming course covers the foundation of the Java language, those aspects of the language that will be used in every Java program. The topics covered in this course coincide with the topics on Oracle Java Programmer Certification Exam such as Object Oriented, distributed and data persisting application development. Java it's a technical language to enable any industry work flow model with rich User Interface components and utilities. Also the course is designed to leverage the participants' existing programming skills and to highlight the new and extended features of the Java programming framework as compared to other common languages. Comprehensive lab exercises provide hands on practice crucial to developing competence and confidence with the new skills being learned.

**Course Prerequisites:** Basics of Computer, Basic programming skills in a structured language. Knowledge and experience with Object-Oriented Concepts is helpful, but not mandatory.  
**Follow-up Courses:** Java EE Web Application Development using JSP and Servlets , Web Application Development Using Spring, Hibernate, AJAX and Web Services, XML Programming



		JAVA
<b>Day1</b>	<p><b>Read On Java Overview</b></p> <ul style="list-style-type: none"> <li>Know Our needs in java</li> <li>Why Goies For OOP vs OOP (Structure Oriented Program And Object Oriented Program)</li> <li>JDK Fighting with JRE, JCK, JRE, API, Compilation and Execution, User Level Language &amp; Machine Level Language</li> <li>Advantage on using Java in Real world</li> <li>First Install your JDK and JRE &amp; to know more</li> <li>Get your Java environment variables set and Checked</li> </ul>	
<b>Day2</b>	<p><b>Success by First Program in Java</b></p> <ul style="list-style-type: none"> <li>Classes, Methods, Main</li> <li>Need to know my variables (Data Types, Arrays and its attributes)</li> <li>Operate my variables by Operator Effectively</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day3</b>	<p><b>Constructor, Abstract and Encapsulation your Object</b></p> <ul style="list-style-type: none"> <li>Been to know Constructor for instance</li> <li>Abstract your class for specificity</li> <li>Secure your Logic from Bad inputs (Encapsulation)</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day4</b>	<p><b>Object Relating On Inheritance</b></p> <ul style="list-style-type: none"> <li>Do You Know what is Inheritance</li> <li>Why we need Inheritance</li> <li>Get to know Various Inheritance and its functionality</li> <li>inherits your code on inheritance</li> <li>Constructor an inheritance</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day5</b>	<p><b>Enhance your Object on Many Forms</b></p> <ul style="list-style-type: none"> <li>Feel Free to understand Polymorphism and its types</li> <li>Overload your object methods</li> <li>Override your object methods</li> <li>Constructor for an Overload and override</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day6</b>	<p><b>Refresh your knowledge on Basic Java</b></p> <ul style="list-style-type: none"> <li>Get to refresh your Basic concepts in Java</li> <li>Understand better to write programming with OOPs</li> <li>Apply all Basic concepts with Real world</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day7</b>	<p><b>Access Specifier and Modifier on Class, Methods and Variables</b></p> <ul style="list-style-type: none"> <li>Package your class in one sub or module use</li> <li>Access your attributes from Public, Private, Protected</li> <li>Identify Applicable of modifier on Class, Methods and variables</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day8</b>	<p><b>Exception and Error Propagating On your Program</b></p> <ul style="list-style-type: none"> <li>Contribution of Exception Vs Error</li> <li>Runtime Exception and Compile Time Exception</li> <li>Try - Catch and Throws and Throwsize</li> <li>File Finally by your Try-Catch</li> <li>User Defined Exception</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day9</b>	<p><b>On constant, static and finalize and Transient your attributes and Objects</b></p> <ul style="list-style-type: none"> <li>Define your final constant variable by final</li> <li>Apply static on Variable, Methods, Class and Block</li> <li>Serialize and De-Serialize your objects</li> <li>Transient your attribute from Serialization</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day10</b>	<p><b>Build Your Programming Skill on Learning Basic</b></p> <ul style="list-style-type: none"> <li>Try your Best test with Java OOPs and its capabilities Exception Handling</li> <li>Apply your learned skill on Real world to become proficient</li> <li>Take you learn on System or Application Programming with Java</li> </ul>	
<b>Day11</b>	<p><b>Wildcard Variables, String Concepts</b></p> <ul style="list-style-type: none"> <li>What to know on Compiler Constants</li> <li>Wildcard vs Primitive Data Type with Auto Boxing</li> <li>String to String and I Section</li> <li>Mutable and immutable with String, String Buffer vs StringBuffer</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day12</b>	<p><b>Easy to Understand Files and its properties, with Date Concepts</b></p> <ul style="list-style-type: none"> <li>Create your Files in System</li> <li>Files and its properties</li> <li>Date and Calendar Utility</li> <li>Manipulate various logs in System Files with Date</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day13</b>	<p><b>Continue to know better understanding on Streaming Files</b></p> <ul style="list-style-type: none"> <li>Read your First Data from Files by requirement</li> <li>Write your First Data to Files by Output Stream</li> <li>Buffering your File by Buffer Stream</li> <li>Appending your Data on File by File System</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day14</b>	<p><b>Perform your process on multithreading</b></p> <ul style="list-style-type: none"> <li>Best Threading on java</li> <li>Creating Threads on Different way</li> <li>Various States of Threads</li> <li>Priority and Methods in Threads</li> <li>Synchronize the Thread from multithreading</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day15</b>	<p><b>Write your process with File Manipulation On Real World</b></p> <ul style="list-style-type: none"> <li>How to apply the logs of Files in Real world</li> <li>Get to know Reading of Files in Real world process</li> <li>Program your skill on Files with Custom</li> </ul>	
<b>Day16</b>	<p><b>Brush your Brain with JDBC and SQL</b></p> <ul style="list-style-type: none"> <li>Basics of Database Architecture and its purpose</li> <li>Fundamentals on SQL (Structured Query Language)</li> <li>Write SQL, to define and admin your DB and to take</li> <li>Write SQL, to manipulate data in Table</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day17</b>	<p><b>Fetch and Manipulate your Java Object with Database</b></p> <ul style="list-style-type: none"> <li>Database Connection with Java/JDBC</li> <li>Various Types of Drivers and its purpose</li> <li>Statement to understand data manipulation in JDBC</li> <li>Fetch Result of Table by JDBC</li> <li>Dynamic Query Condition on JDBC Prepared Statement</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day18</b>	<p><b>Knowledge to Know PeerToPeer, Decentralized Network on Networks</b></p> <ul style="list-style-type: none"> <li>Overview of Sockets</li> <li>Access and Finding network properties by net package</li> <li>Write Simple Peer to Peer Socket Program</li> <li>Writing centralized Server to Data Distribution</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day19</b>	<p><b>Introduce your client and Associate logs on Remote computing</b></p> <ul style="list-style-type: none"> <li>What is Remote Invocation</li> <li>Define your logs in Distributed Computing</li> <li>Write your first Remote Interface and implementation</li> <li>Handle your Remote Exception</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day20</b>	<p><b>Identify and Collection in Java</b></p> <ul style="list-style-type: none"> <li>Pattern Matching in Java</li> <li>Collection and Dynamic Arrays for Advance Data Processing</li> <li>Wrapping Object with Key Identifier</li> <li>Iterator and Enumeration for Dynamic Array Collection</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day21</b>	<p><b>Feel Free to Design User Interface</b></p> <ul style="list-style-type: none"> <li>Axis on Swing</li> <li>Frames, Panels and Internal Frames in Swing</li> <li>Various Components in Java Swing</li> <li>Creation by GUI User Interface on Java Swing</li> <li>Practice Your Programming Skill</li> </ul>	
<b>Day22</b>	<p><b>Step Your Java to Advance-Connect</b></p> <ul style="list-style-type: none"> <li>Digital Java on Core</li> <li>Client Side vs Server Side Components</li> <li>Services on Overview</li> <li>PDF On Overview</li> </ul>	
<b>Day23</b>	<p><b>Understand Better and Competitive Application On Real World with Java</b></p> <ul style="list-style-type: none"> <li>Case Study in Real Time Application</li> <li>Workshop for Project</li> </ul>	
<b>Day24</b>	<p><b>PROJECT</b></p> <ul style="list-style-type: none"> <li>Workshop for Project</li> </ul>	
<b>Day25</b>	<p>Revision class</p>	
<b>Day26</b>	<p><b>SPIRO CERTIFICATION JAVA EXAM</b></p>	

Course Duration: ..... Fees: .....

**Students Will Learn:**

- PHP Syntax & Constructs
- Apache Web Server
- PHP Built-in Functions
- Arrays & Data Types
- Forms Handling
- Session Management
- Working with MySQL
- E-Commerce Techniques

**Course Description**

This hands on PHP Programming course provides the knowledge necessary to design and develop dynamic, database-driven web pages using PHP version 5. PHP is a language written for the web, quick to learn, easy to deploy and provides substantial functionality required for e-commerce.

This course introduces the PHP framework and syntax, and covers in depth the most important techniques used to build dynamic web sites. Students learn how to connect to database, and perform hands on practice with a MySQL database to create database-driven HTML forms and reports.

E-commerce skills including user authentication, data validation, dynamic data updates, and shopping cart implementation are covered in detail. Students also learn how to configure PHP and the Apache Web Server. Comprehensive lab exercises provide facilitated hands on practice crucial to developing competence and confidence with the new skills being learned.

**Course prerequisites:**

Basic computer skills and knowledge of HTML fundamentals. Prior programming experience is helpful but not required.



001-1	Overview Of HTML
	Introduction to HTML, history of HTML, syntax of HTML, list of Page tags and their usage, HTML Table tags and their usage, list of List tags and their usage, Creating a table webpage using HTML tags, Examples using HTML.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display your bio data using related HTML tags.</li> <li>Creating a simple webpage to display when time table using TABLE tags.</li> </ul>
001-2	Overview Of CSS
	Introduction to CSS, history of CSS, syntax of CSS, Three kinds of Style Sheets, Exploring CSS files and @-rules, Formatting Text and Fonts, Formatting Colors and Backgrounds, Formatting Block-level Elements.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display your educational profile using related CSS attributes.</li> <li>Creating a simple webpage to display your city information using @-rule and color tags with several CSS attributes.</li> </ul>
001-3	Overview Of PHP
	Introduction of PHP, Syntax, Syntax with Comments, Comments, Comments from Comments, Developing Dynamic Internet Applications, Client-side scripting vs. Server-side scripting, Overview of PHP-Advantages and Disadvantages, Configuring PHP on
	Introduction to the Apache Web Server
	Apache Configuration Files, Configuring Apache for PHP, PHP on Linux without Apache, Apache Virtual hosts, Database Integration.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display your city information using echo and print statements.</li> <li>Explain about PHP: An attribute and value changes and Apache Web server configuration.</li> </ul>
001-4	Variables, Constants, Data Types
	Variable Types, Data Types, Variable Names (Identifiers), variable initialization, Type Casting, Variable Scope, Constants, Constants Define and about when you
	LAB
	<ul style="list-style-type: none"> <li>variable Declaration and initialization.</li> <li>Creating a simple webpage to display personal information using all data type of PHP.</li> </ul>
001-5	Control Structures - I
	The if statement, using the else clause with if statement, nested if clause, the elseif statement, using the ? operator.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display grade message according to different marks of student using if, elseif, else statements.</li> <li>Creating a simple webpage to display current day of the week using switch statements.</li> </ul>
001-6	Control Structures - II
	The switch statement, The do...while statement, The for statement, while and do-while out of loop, nesting loops.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display numbers from 1 to 50 using for loop.</li> <li>Creating a simple webpage to display even numbers below 50 using while loop.</li> <li>Creating a simple webpage to display odd numbers below 50 using do...while and for loop.</li> </ul>
001-7	PHP Operators
	Arithmetic operators, Assignment operators, Increment/Decrement operators, Relational operators, Logical operators, String operators, Array operators
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to calculate sum, average of first 20 natural numbers using arithmetic operators.</li> <li>Creating a simple webpage to check the student's mark is eligible to write exam or not using relational operators.</li> <li>Creating a simple webpage to display login form to check username and password.</li> </ul>
001-8	PHP Arrays
	Single-Dimensional arrays, Multi-dimensional arrays, Associative arrays, Accessing arrays, Getting the size of an array, iterating through an array, iterating through an associative array, Examining arrays, Accessing arrays, Sorting arrays, Sorting an associative array.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display list of car names in ascending order using Array.</li> <li>Creating a simple webpage to store the person's name to key and age as value in associative array and sort it according to value in ascending order and descending order.</li> <li>Creating a simple webpage to store list of fruit names in array and display it in reverse order and count the fruits in array.</li> </ul>
001-9	PHP Strings
	Formatting String for Presentation, Formatting String for Storage, joining and splitting string, Comparing String, Searching and replace Substring, String Functions - Syntax and Purpose.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display the person's name and age using formatted string function.</li> <li>Creating a simple webpage to display a given string is palindrome or not using string functions (Str. strlen, strlen, strcmp).</li> <li>Creating a simple webpage to display "Welcome to World" in lowercase, uppercase, lowercase case and capitalization of each word using string functions.</li> <li>Creating a simple webpage to display the number of characters in "Hello to our World" and display it in reverse order using string functions.</li> </ul>

001-10	PHP Functions
	What is a function, Defining a function, Predefined functions, Returning value from function, User-defined functions, System function calls, Accessing variable with the global statement, Function calls with the static statement, Setting default value for arguments, Naming arguments to a function by value, Naming arguments to a function by reference, Naming/return function names.
	LAB
	<ul style="list-style-type: none"> <li>Creating a small webpage to display the name and age of the person using user-defined functions.</li> <li>Creating a small webpage to display the addition and multiplication of two numbers using user-defined functions.</li> </ul>
001-11	Working With Regular Expressions
	The basic regular expressions, Matching patterns, Finding matches, Regular patterns, Modifiers, Breakout strings, Pre-defined Regular Expression Functions - Syntax and Purpose.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to check the given domain name is valid or not using Regular Expressions.</li> <li>Creating a simple webpage to check to given email and phone number are valid or not using Regular Expressions.</li> </ul>
001-12	Working With File System
	Creating and Deleting a file, Reading and writing text file, Operating with directories in PHP, Creating for access of file, Determining file size, Opening a file for writing, reading, or appending, Writing Data to the file, Reading characters.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to write "Hello World" in the text file using file.</li> <li>Creating a simple webpage to display the location from the text file using file.</li> </ul>
001-13	Working With Forms
	Forms, Type global variables, The server array, A script to acquire user input, Iterating user input, Accessing user input, Combining HTML and PHP code, Using hidden fields, Redirection to web.
	LAB
	<ul style="list-style-type: none"> <li>Create a simple webpage to display an employee's information using an employee form.</li> <li>Creating a simple webpage to display the server variables: \$G, SERVER, \$_SERVER, \$_REQUEST, \$_COOKIE, \$_SESSION, \$_POST, etc.</li> </ul>
001-14	PHP Cookies
	Purpose of Cookies, Cookie Syntax, Setting Cookies, Retrieving Cookies, Expiring Cookies, Deleting Cookies, Setting Array in Cookies.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display the login form and store the username as cookie value in particular period of time and remove it.</li> </ul>
001-15	PHP Sessions
	What is session, Starting a session, Working with session variables, Destroying session, Session session life, Session and Session session control?
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display the login form and show username until the application closed.</li> </ul>
001-16	File Upload And Mail Sending
	Form tags and attributes - enctype, File uploading rules and regulations, Default setting, Change for uploading large amount of file, Setting the File Details, Email Sending, MIME, SMTP and POP3 Protocols.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to upload the image files with the size not exceed 10kb.</li> <li>Sending a Email web.</li> </ul>
001-17	Object Oriented Programming
	Object oriented concepts, Define a class, Class attributes, Creating an object, Object properties, Object methods, Object constructors and destructors, Class constants.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to show your education details (Name, Age, Name of Class, Name of the School, Marks, Address) using the class and objects of PHP.</li> </ul>
001-18	OOOPs Inheritance
	Multi method, Class inheritance, Abstract classes, Final keyword, Object serialization, Overloading for class and method overloading, operators.
	LAB
	<ul style="list-style-type: none"> <li>Creating a simple webpage to display your personal details and education details using inheritance concepts (Parent Class: Personal Details and Child Class: Education Details).</li> <li>Creating a simple webpage to display your company details using abstract class.</li> </ul>
001-19	Introduction to MySQL
	What is MySQL (relational), Introduction to MySQL, Comparison between MySQL, MS-ACCESS and MS-EXCEL, Configuring the MYSQL, Connecting to the MYSQL, selecting a database, Creating a table.
	LAB

DAY 16	Introduction to MySQL
	<p>What is MySQL, its architecture, installation on Windows, Linux, Mac OS and Solaris. Configuring the MySQL, connecting to the MySQL, selecting a database, creating a table.</p> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a simple web page to display error status, warnings and status message about connecting to the server.</li> <li>Creating a simple webpage to display message about selecting database and create a table for store employee details.</li> </ul>
DAY 17	Creating Query
	<p>Displaying record data on web pages, finding the number of rows, looping through database, counting data, deleting data, finding and updating data.</p> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a simple webpage to display the employee details form and store it in the employee database.</li> <li>Creating a simple webpage to display list of the employee details and give options to the user to update and delete the details.</li> </ul>
DAY 18	Query With Different Joins
	<p>Joining multiple queries, Constraints, Query with DISTINCT and UNIQUE, aliases, use operator, Query with the keyword.</p> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a simple webpage to display the employee details using DISTINCT, GROUP, keywords IN, BETWEEN, LIKE and TOP operators.</li> </ul>
DAY 19	Query Sorting
	<p>Order ASC, DESC, Right side, Nulls, Order, Aggregate Functions, Some Functions.</p> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a simple webpage to display employee details list maximum, minimum and sum sales using Aggregate functions, MAX, MIN, SUM, etc.</li> </ul>

PHP	
DAY 20	Adding 2 Columns
	<p>Adding 2 columns in an existing table, administration and maintenance, Data insertion, Building a Custom Shopping Cart, Printing Shopping Cart Data Over Multiple Pages, Criteria for Evaluating Third Party Shopping Cart Solutions, Open Source vs Commercial Shopping Cart Solutions, Order Processing on the Web.</p> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a simple shopping cart website with simple products and order processing of products.</li> </ul>
DAY 21	Advanced Mathematical Functions & JMS
	<p>Introduction of JMS, The benefits of using a JMS, Structure of JMS, Features and Comparison between the built-in (Struts, JSP, etc.) and Configuring the JMS Tool - Struts/JSP, Super User Login in CMS Tool, Content Management in WordPress Blog.</p> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>Creating a simple blog to using the WordPress and Content Management.</li> </ul>
DAY 22	PROJECT BASED ON PHP PROGRAMMING
DAY 23	PROJECT BASED ON PHP PROGRAMMING
DAY 27	REVISION CLASS
DAY 28	REVISION CLASS

Course Duration: ..... Fees: .....

**Students Will Learn:**

- HTML Fundamentals
- Developing and Using Cascading Style Sheets (CSS)
- Building Forms and Tables
- DOM (Document Object Model)
- Positioning Block-Level Elements
- JavaScript Syntax
- Form Validation
- Scripting CSS

**Training methodology:**

This hands on Web programming class provides a thorough introduction to implementing a full-featured Web site on the Internet or corporate Intranet, including implementation of dynamic content using JavaScript and related tools. Starting with thorough coverage of HTML and Cascading Style Sheets (CSS), the course progresses to the implementation of dynamic client-side content using JavaScript. Hands-on exercises are performed throughout each day to demonstrate key concepts.

**Course Prerequisites:**

Basic personal computer skills and basic Internet knowledge

**WEB DEVELOPMENT USING HTML, CSS AND JAVA SCRIPT OVERVIEW:**

DAY	CONTENTS	Anchor & Text Tags
DAY 01	<b>Overview Of HTML</b> <ul style="list-style-type: none"> <li>• Introduction of HTML</li> <li>• History of HTML, markup languages, latest version of HTML</li> <li>• Introduction to HTML tags &amp; HTML syntax</li> <li>• Versions of HTML</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using all the HTML tags listed below: &lt;html&gt;, &lt;head&gt;, &lt;title&gt;, &lt;meta&gt;, &lt;body&gt;, &lt;p&gt;, &lt;br&gt;, &lt;hr&gt;, &lt;div&gt;, &lt;img&gt;, &lt;table&gt;</li> </ul>	<ul style="list-style-type: none"> <li>• Anchor tags</li> <li>• Links with images and buttons</li> <li>• Links to send email messages</li> <li>• Text fields and styles</li> <li>• Background color/images</li> <li>• Margins Behavior</li> </ul>
DAY 02	<b>Tables</b> <ul style="list-style-type: none"> <li>• Adding Tables to a Page</li> <li>• Working with &lt;table&gt;, &lt;thead&gt;, &lt;tbody&gt;, &lt;tr&gt;, &lt;th&gt;, &lt;td&gt; and &lt;caption&gt; Elements</li> <li>• Table Attributes</li> <li>• Creating nested Tables</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage to display class timetable using TABLE tags</li> </ul>	<b>Overview Of CSS</b> <ul style="list-style-type: none"> <li>• Introduction Of CSS</li> <li>• History Of CSS, Latest Version Of CSS</li> <li>• Introduction To CSS Attributes &amp; Syntax</li> <li>• Three kinds Of Style Sheets</li> </ul>
DAY 03	<b>Constructing Forms</b> <ul style="list-style-type: none"> <li>• &lt;form&gt; Tags and Attributes</li> <li>• Single line and Multi line Text Fields</li> <li>• Radio Buttons and Checkboxes</li> <li>• Dropdown and Selection Lists</li> <li>• Submit and Reset Buttons</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage to display a student application form using FORM elements in HTML</li> </ul>	<b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using links, images, and margins</li> <li>• Creating a sample webpage(s) using only HTML tags</li> </ul>
DAY 04	<b>Lists</b> <ul style="list-style-type: none"> <li>• Types of Lists</li> <li>• Ordered Lists</li> <li>• Unordered Lists</li> <li>• Definition Lists</li> <li>• Creating List Items using the &lt;li&gt; Tag</li> <li>• Creating nested Lists</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage to display the list of any 10 fruits using ORDERED LISTS</li> <li>• Creating a sample webpage to display the list of world wonders using UNORDERED LISTS</li> </ul>	<b>DAY 04</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using three kinds of style sheets</li> </ul>
DAY 05	<b>Expanding CSS Class and ID Attributes</b> <ul style="list-style-type: none"> <li>• Defining The CSS Class Attribute &amp; ID Attribute</li> <li>• Creating Block-Level HTML Tags &amp; Inline HTML Tags</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using CSS class and id</li> </ul>	<b>DAY 05</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using CSS class and id</li> </ul>
DAY 06	<b>Formatting Text and Fonts</b> <ul style="list-style-type: none"> <li>• Font Families</li> <li>• Font Size</li> <li>• Kerning, Leading, and Indenting</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using different fonts with different font families</li> </ul>	<b>DAY 06</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using different fonts with different font families</li> </ul>
DAY 07	<b>Formatting Colors and Backgrounds</b> <ul style="list-style-type: none"> <li>• The Color Attribute</li> <li>• The Background Attribute</li> <li>• Background Colors and Images</li> </ul> <b>LAB</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using different background images and colors for different pages</li> </ul>	<b>DAY 07</b> <ul style="list-style-type: none"> <li>• Creating a sample webpage using different background images and colors for different pages</li> </ul>

DAY 11	<p><b>Templates</b></p> <ul style="list-style-type: none"> <li>• Creating template using table tag</li> <li>• Creating template using div tag</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a simple webpage using table tags only.</li> <li>• Creating a simple webpage using div tags only.</li> </ul>	
DAY 13	<p><b>Overview of JavaScript</b></p> <ul style="list-style-type: none"> <li>• Introduction of JavaScript</li> <li>• Embedding JavaScript in an XHTML Document</li> <li>• Evolution of the JavaScript Language</li> <li>• JavaScript Versions and Browser Support</li> <li>• Inline JavaScript</li> <li>• Linking Web Pages to External JavaScript Files</li> <li>• JavaScript Using &lt;script&gt; Tags and Attributes</li> <li>• Defined scripts</li> <li>• &lt;script&gt; Tags</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a simple webpage to display "Hello World" using XHTML.</li> <li>• Creating a simple webpage to display "Welcome To World" using Document.write() and inline JavaScript.</li> </ul>	<p><b>JavaScript Objects</b></p> <ul style="list-style-type: none"> <li>• The JavaScript Browser Object Model</li> <li>• JavaScript Object Properties</li> <li>• Object Methods</li> <li>• The new Keyword</li> <li>• The this Keyword</li> <li>• Creating New Object Instances Using Constructor Functions</li> <li>• String, Date and Array Objects</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a small application to show the person's personal details using JavaScript objects.</li> <li>• Creating a small application to show today date using JavaScript Date object.</li> <li>• Creating a small application to show "Hello World" in lower case and uppercase using JavaScript String methods.</li> </ul>
DAY 14	<p><b>Statements and Operators</b></p> <ul style="list-style-type: none"> <li>• Variable Declarations</li> <li>• Assignment Operators and Statements</li> <li>• Arithmetic Operators</li> <li>• Logical Operators</li> <li>• Comparison Operators</li> <li>• String Operators</li> <li>• Conditional Operators</li> <li>• Operator Precedence</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a small application to add, subtract, multiply, divide two numbers using JavaScript operators.</li> <li>• Creating a small application to add two strings using + operator.</li> <li>• Creating a small application to check the given age is eligible to vote or not using comparison operator.</li> </ul>	<p><b>Cookie</b></p> <p><b>DAY 19</b></p> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Overview of JavaScript Cookies</li> <li>• Session and Persistent Cookies</li> <li>• Using Cookies on a Web Page</li> <li>• Common Use of JavaScript Cookies</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a small application to store the name and display it across browser at particular period of time using JavaScript Cookies.</li> </ul>
DAY 15	<p><b>Implementing Control Constructs</b></p> <ul style="list-style-type: none"> <li>• Introduction to Conditional and Looping Constructs</li> <li>• The if else Statement</li> <li>• The do while Statement</li> <li>• The for Statement</li> <li>• The switch Statement</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a small application to show the average according to user net time using IF ELSE statements.</li> <li>• Creating a small application to display the numbers from 1 to 25 using FOR statements.</li> <li>• Creating a small application to display the numbers less than 15 using WHILE statements.</li> <li>• Creating a small application to display the week day using SWITCH statements.</li> </ul>	<p><b>Common Applications</b></p> <p><b>DAY 20</b></p> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Form Validation and Testing</li> <li>• Working with Regular Expressions</li> <li>• User Interaction</li> <li>• Local Form Preloading</li> <li>• Object Detection</li> <li>• Creating New Windows</li> <li>• Adding Content to a Window</li> <li>• Browser Awareness Using the navigator Object</li> <li>• Interactive Graphics</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a student details form and validate for empty, number, and email using JavaScript.</li> <li>• Creating a small application to show the given letter appears or not in "Hello World" using JavaScript Regular Expressions.</li> </ul>
DAY 16	<p><b>Implementing Arrays</b></p> <ul style="list-style-type: none"> <li>• Using Arrays in JavaScript</li> <li>• Properties of JavaScript Object Arrays</li> <li>• Creating Arrays</li> <li>• Reading and Writing to an Array</li> <li>• Common Array Properties and Methods</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a small application to show list of car names using JavaScript arrays.</li> <li>• Creating a small application to sort the given numbers using JavaScript arrays.</li> </ul>	<p><b>DAY 21</b> PROJECT USING HTML, CSS, JAVA SCRIPT</p> <p><b>DAY 22</b> PROJECT USING HTML, CSS, JAVA SCRIPT</p> <p><b>DAY 23</b> REVISION CLASS</p> <p><b>DAY 24</b> REVISION CLASS</p> <p><b>DAY 25</b> SPIRO CERTIFIED WEB DEVELOPER EXAM</p>
DAY 16	<p><b>Implementing Arrays</b></p> <ul style="list-style-type: none"> <li>• Using Arrays in JavaScript</li> <li>• Properties of JavaScript Object Arrays</li> <li>• Creating Arrays</li> <li>• Reading and Writing to an Array</li> <li>• Common Array Properties and Methods</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a small application to show list of car names using JavaScript arrays.</li> <li>• Creating a small application to sort the given numbers using JavaScript arrays.</li> </ul>	
DAY 17	<p><b>Implementing Functions</b></p> <ul style="list-style-type: none"> <li>• Defining Functions</li> <li>• Invoking Functions</li> <li>• Named and Anonymous Functions</li> <li>• Passing Arguments</li> <li>• Local vs. Global Variables</li> <li>• Using the return Statement</li> </ul> <p><b>LAB</b></p> <ul style="list-style-type: none"> <li>• Creating a small application to show the person name and his job using JavaScript functions.</li> <li>• Creating a small application to show the multiply of given two numbers passing arguments using JavaScript functions.</li> </ul>	



Course Duration: ..... Fees: .....

**Students Will Learn:**

- .NET Framework Base Class Library
- Using Windows Forms Controls C# Syntax
- Application Design
- Controlling Program Flow Using Conditional Tests and Loops
- Object-Oriented Programming Concepts
- Building and Using Classes
- Arrays and Data Collections
- Exception Handling
- Working with Files
- String Manipulation
- GUI Programming Concepts
- Database Access Using ADO.NET
- Building N-Tier Applications
- Working with Modal and Modeless Forms
- Interacting with Databases
- Using Data Binding
- Building and Calling WCF SOAP Services
- Working with Files and the File System Managing Run-time Exceptions
- Using Web Forms & Handling Events
- Working with ASP.NET Server Controls
- Designing Master Pages
- Managing State
- Interacting with Databases
- Using ASP.NET Data Bound Controls
- Building Secure Web Sites Building Windows Forms Applications

**Course Description**

This hands on course provides students with hands on experience using Visual Studio to create desktop Windows Forms and web applications using the .NET 4.0 Framework using C#. The course provides a thorough introduction to the C# programming language, including coverage of the essentials of the C# programming language, built in data types, operators, control structures, classes and methods, collections and exception handling.

Students then learn how to leverage the power of the .NET Framework to build desktop and Web applications. Students learn how to build Windows and Web Forms applications and use with a variety of controls to create sophisticated user interfaces. Students also learn how to use the Background Worker to perform asynchronous operations.

Students also learn how to use ADO.NET to interact with databases and XML files. Students learn how Windows Forms uses data binding to display data in controls such as the Data Grid View and Chart. Students also learn how to build and interact with simple WCF SOAP Web Services.

Comprehensive labs provide the students with extensive experience creating and deploying Windows Forms-based desktop applications.

**Course Prerequisites:** Familiarity with computers. Knowledge of fundamental HTML syntax is helpful, but not required.

**Follow-up Courses:** Windows Presentation Foundation (WPF) Programming Using C#, WCF Programming Using C#, Silver Light Programming, XML Programming.

UNIT 2	<b>NET FRAMEWORK 4.0</b>	<b>UNIT 21</b>	<b>UNDOING</b>
	<p>Access and Parameters: 4.0 Common Language Runtime, Base Class Library, Intermediate Language, the Role of Managed Code, Defining Custom Language Referring Methods in a Managed Code, Common Type System (CTS), Intermediate Language Assemblies and their Structure, Runtime Services, Reflection.</p> <p><b>Common Language Runtime (CLR)</b></p> <p>Component Categories in CLR: GC, JIT, IL, ILD, ILK, ILDOP</p>		<p>Undoing Objects and Methods, Creating and cloning a Thread, Passing Data to Threads &amp; Retrieving Data from Threads, Synchronization of Threads, Interaction between Threads, Using a Thread pool, using a Mutex object to protect a shared resource, lock statement, Interrupt, BackgroundWorker, Mutex, Job, Mutex, Data, Reading and Reading Events, Thread Local, Profiler, etc/Threads.</p>
	<b>UNIT 22</b>	<b>INTRODUCING WPF TO VISUAL STUDIO .NET IDE</b>	<b>UNIT 22</b>
		<p>Working with Windows Forms Controls, Using Text Controls, Using Button Controls, Using Selection Controls, Using UI Controls, Using Container Controls, Using Image Controls, Using OutOfProcess Controls, Using the Dispatcher, Working with TextBox Controls.</p>	<b>UNIT 23</b>
		<b>INTRODUCTION TO EF</b>	<b>INTRODUCING WPF, WPF TOOLS, TOOLBOX AND DESIGNERS</b>
		<p>UI Best Practices and Statements/Constructs of Programming Structure and Concepts, Understanding Data Typing/using with Variables, Constants and Literals/Performance Types &amp; their Types, Working and on Boxing/Unboxing/Nullable, Working with Dates/Comparing/Working with Null, Working with Null, Comparing/Working with Null and for each: Date, Week, Control, AutoFormating/Numbers, Date and Time/using Controls (2)</p>	<b>UNIT 24</b>
		<b>UNIT 23</b>	<b>INTRODUCING WPF TO VISUAL STUDIO .NET IDE</b>
		<p><b>UI Best Practices Types and Statements/Constructs of Programming Concepts Understanding Data Typing/using with Variables, Constants and Literals/Performance Types &amp; their Types, Working and on Boxing/Unboxing/Nullable, Working with Dates/Comparing/Working with Null, Working with Null, Comparing/Working with Null and for each: Date, Week, Control, AutoFormating/Numbers, Date and Time/using Controls (2)</b></p>	<b>UNIT 25</b>
		<b>UNIT 24</b>	<b>INTRODUCTION TO WINDOWS SERVICES</b>
		<p><b>UNIT 25</b></p>	
		<b>UNIT 25</b>	<p>Introduction to Windows Services, Creating and installing a Service, Passing Data to Threads &amp; Retrieving Data from Threads, Synchronization of Threads, Interaction between Threads, Using a Thread pool, using a Mutex object to protect a shared resource, lock statement, Interrupt, BackgroundWorker, Mutex, Job, Mutex, Data, Reading and Reading Events, Thread Local, Profiler, etc/Threads.</p>
		<b>UNIT 26</b>	<b>UNIT 26</b>
		<b>UNIT 26</b>	<p><b>UNIT 26</b></p>
		<b>UNIT 26</b>	<p>Introduction to Windows Services, Creating and installing a Service, Passing Data to Threads &amp; Retrieving Data from Threads, Synchronization of Threads, Interaction between Threads, Using a Thread pool, using a Mutex object to protect a shared resource, lock statement, Interrupt, BackgroundWorker, Mutex, Job, Mutex, Data, Reading and Reading Events, Thread Local, Profiler, etc/Threads.</p>
		<b>UNIT 26</b>	<b>UNIT 27</b>
		<b>UNIT 26</b>	<p><b>UNIT 27</b></p>
		<b>UNIT 26</b>	<p>Introduction to Windows Services, Creating and installing a Service, Passing Data to Threads &amp; Retrieving Data from Threads, Synchronization of Threads, Interaction between Threads, Using a Thread pool, using a Mutex object to protect a shared resource, lock statement, Interrupt, BackgroundWorker, Mutex, Job, Mutex, Data, Reading and Reading Events, Thread Local, Profiler, etc/Threads.</p>
		<b>UNIT 26</b>	<p><b>UNIT 28</b></p>
		<b>UNIT 26</b>	<p><b>UNIT 28</b></p>
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		<b>UNIT 26</b>	<p><b>UNIT 28</b></p>



<b>DAY 20: DATA BINDING</b>
Understanding ASP.NET Data Binding, Creating ASP.NET Data Bound Controls, Using the Label Control, Using the GridView Control, Using the ListView Control, Using the DropDownList Control, Using the Hyperlink Control, Using the Chart Control.
<b>DAY 21: CACHING</b>
ASP.NET Caching Overview, Creating ASP.NET Pages, Caching Portions of an ASP.NET Page, Creating Application State, Caching WebSite, Overview of a Page, Caching Portions of an ASP.NET Page, Overview of Caching Portions of a Control Page, Caching in ASP.NET with the SqlCacheDependency Class, Cache Configuration in ASP.NET, Implementing and Using Cache Item from Enterprise Library.
<b>DAY 22: FILE I/O</b>
Creating a Web Page for a File, Saving File Information (Saving Application User) Saving, Loading File Information, Programmatic Access to File System, Application User Loading.
<b>DAY 23: WEB SERVICES</b>
What is Web Services, Why Web Services, About SOAP Messages, SOAP Headers, SOAP Body, SOAP Envelopes, Working Through Interactions, SOAP Envelopes, SOAP Message Creating, Using Web Attributes to Customize the SOAP Message, About SOAP, SOAP, Creating a simple Web Service, About SOAP Content and Structure, Monitoring SOAP in SOAP Service, Returning SOAP from Web Service, Consuming a Web Service, The Web Services Utility.
<b>DAY 24: SOAP AND SOAP KIT</b>
SOAP Kits, SOAP.
<b>DAY 25: DEVELOPING ASP.NET APPLICATIONS</b>
Understanding Statement Revisy, Configuring an ASP.NET Application for Deployment, Using ASP.NET Statement, Using Visual Studio to Deploy a Web Application.
<b>DAY 26: UNDERSTANDING ASP.NET MVC</b>
Overview of Model-View-Controller Design, Introduction to ASP.NET MVC Application Architecture, Understanding the MVC Execution Model, Building an ASP.NET MVC Application Using Visual Studio, Visual Studio MVC Project Templates Using an IDE only/VS.
<b>UNDERSTANDING ASP.NET MVC, MVC AND MVC FORMS</b>
What are MVC Forms, Using MVC Forms in an MVC Application, Using MVC in a Web Form Application, Creating an MVC Action from Web Form.

<b>DAY 27: DEVELOPING CONTROLLERS</b>
Creating Controllers, Defining Action Methods, Mapping URLs to Action Methods, Understanding Action/Route/Params, Working with RedirectToAction.
<b>DEVELOPING VIEW</b>
Creating Views, Understanding View Engines, Using the ASP.NET View Engine, Using the Razor View Engine, Using HTML Helpers, Adding Validation, Working with Strongly Typed Views, HTML5 Project Templates.
<b>DEVELOPING ACTIONS</b>
Creating Model Classes, Working with the Entity Framework, Working with LINQ to SQL, Using Self-Posting.
<b>DAY 28: BUILDING CONTROLS</b>
Understanding Routing in ASP.NET MVC, Defining URL Routes, Registering Routes, Adding Constraints to Routes, Debugging Routes.
<b>SECURING WEB APPLICATIONS</b>
ASP.NET Security, Windows vs Forms Authentication, Configuring Authentication, Configuring Authorization, Building a Secure Web Site, Defining agent methods, Creating Routing, Session Handling, SSL, Session, Mail Merge.
<b>WEB UNIT TESTING</b>
Test-driven development, Designing test cases, Creating unit tests, using NUnit, using NUnit, NUnitRunner NUnit.
<b>DAY 29: REVISION CLASS</b>
<b>DAY 30: REVISION CLASS</b>
<b>DAY 31: PROJECT BASED ON WINDOWS APPLICATION</b>
<b>DAY 32: PROJECT BASED ON WEB APPLICATION</b>
<b>DAY 40: SPIRO CERTIFIED .NET PROGRAMMER EXAM</b>



Course Duration: ..... Fees: .....

**Students Will Learn:**

- Creating Android Apps for Mobile Devices
- Testing Apps with the Android Simulator
- Creating User Interface (UI) Layouts
- Handling Screen Rotation
- Using Standard Widgets

**Course Description**

This hands-on course conveys the fundamental skills necessary to deploy Android Apps on mobile devices such as phones and tablets. Attendees will design and build a variety of Android Apps throughout the course. Previous Java programming knowledge is not essential, but basic programming experience is required. Java code used in the exercises is fully explained.

The course emphasizes proper layout of the user interface (UI), including how to add buttons, labels, textboxes, checkboxes, images and other widgets to the UI. Students will learn how to utilize Android's XML-based layout system, which builds the UI with containers and widgets, as well as how to set wallpapers and add menus to the UI. Students practice with dialog techniques including the display of popup messages.

Students also learn how to handle screen rotation, and how to define UIs so they can adjust for different screen sizes. The course teaches students how to accept user input from keyboards (either externally attached or from the built-in keyboard), how to use the date/time picker, and how to present users with choices using Selection Lists. Students will learn how to add tabs to the UI, as well as how to display HTML content using the built-in WebKit browser.

**Course Prerequisites:**

Prior experience with a scripting or programming language is required. Java skills are helpful but not required.



DAY	CONTENT
Day 1	<b>What is Android?</b> Android as A Smartphone OS, Android Apart From Smartphone, Why Android? Design Features
Day 2	<b>History of Android</b> Foundation & Google Acquisition, Open Handset Alliance & Android Open Source Project
Day 3	<b>Android Phone</b> Evolution of Android, Customizable Interface, Application, Android Versions
Day 4	<b>Using Android Phone</b> Google Accounts, Importing Contacts, Synchronization, Audio System, Launcher (Home Screen), File System, Apps & Games, USB Debugging, Developer Options
Day 5	<b>Advanced User Interface</b> Getting Started, Customization, Communication, Play Store, Settings
Day 6	<b>Types of Android App</b> Native App, Hybrid App, Mobile Web App, Online App, Office App
Day 7	<b>Android Architecture &amp; Framework</b> Applications, Application Frameworks, Libraries, Android Runtime, Linux Kernel
Day 8	<b>Keynote Development Environment</b> Android SDK, Feature, Emulator, AVD Manager, SDK Manager, Dalvik debug Monitoring Service (DDMS), Log Cat
Day 9	<b>Setting Up Development Environment</b> System Requirements, Get The Android SDK, Get The Java Run Time & Java SDK
Day 10	<b>Simple Mobile App Development</b> Creating Project in Eclipse, Running Application in Emulator & Real Device
Day 11	<b>Application Fundamentals</b> Device Compatibility
Day 12	<b>Android Components</b> Intent & Intent Filter, Intent Matching, Common Intent
Day 13	<b>Activities</b> Activity Explanation, Fragment
Day 14	<b>Android Components Contd</b> Loader, Tab & Back Stack
Day 15	<b>Android Components</b> Broadcast Receiver, Services, Content Providers
Day 16	<b>Other Components</b> App Widgets, Process & Threads
Day 17	<b>User Interface</b> UI Overview, Layout, Input Control, Input Events, Menu, Action Bar, Settings, Dialog, Notification, Tween, Search, Drag & Drop, Accessibility
Day 18	<b>Styles and Themes</b> Overview of Styles and Themes
Day 19	<b>Custom Components</b> Overview of Custom Components
Day 20	<b>Manifest File Settings &amp; Creation</b> Androidmanifest.xml, Element of Androidmanifest.xml, Elements of Application Component, Structure Of Androidmanifest.xml
Day 21	<b>Action Bar</b> Adding the Action Bar, Setting Up the Action Bar, Adding Action Buttons, Styling the Action Bar
Day 22	<b>Menu</b> Defining Menu in Xml, Creating Option Menu, Creating Context Menu, Popup Menu, Creating Menu Group
Day 23	<b>Managing the Activity Lifecycle</b> Starting an Activity, Pausing & Resuming An Activity, Stopping & Restarting An Activity
Day 24	<b>Building a Flexible UI With Fragments</b> Creating a Fragment, Building A Flexible UI, Communication With Other Fragments
Day 25	<b>Simple Storage Mechanism</b> Shared Preferences, Internal Storage, External Storage
Day 26	<b>Sharing Simple Data</b> Sending Simple Data to Other Apps, Receiving Simple Data From Other App, Adding Easy Share Action
Day 27	<b>Design</b> Design Principles, UI Overview
Day 28	<b>Building Widgets</b> Tabs, Lists, Grid Lists, Scrolling, Spinners, Buttons, Text Fields, Seek Bars, Progress & Activity, Switches, Dialogs, Pickers
Day 29	<b>Resources</b> Overview, Providing Resource, Accessing Resource, Handling Runtime Changes, Localization, Resource Types
Day 30	<b>Support Different Screen</b> Support Different Language, Support Different Screens, Supporting Different Platform Versions
Day 31	<b>Designing For Mobile Screens</b> Support Different Screen Size, Support Different Screen Density, Implement Adaptive UI Flow



**ANDROID**  
**APPS DEVELOPMENT**

Course Duration: ..... Fees: .....

**Students Will Learn:**

- Creating Android Apps for Mob ile Devices
- Testing Apps with the Android Simulator
- Creating User Interface (UI) Layouts
- Handling Screen Rotation
- Using Standard Widgets

**Course Prerequisites :**

Prior Experience with a scripting or programming language is required. Java Skills are helpful but not required.

DAY	CONTENT
DAY 1	<b>USER INTERFACE</b> A brief look of phone, Windows phone architecture, building and delivering app Getting started with "Hello World"
DAY 2	<b>APP MODEL AND ARCHITECTURE</b> The app lifecycle, The page model, Navigation and state, Navigation options, File type and URI associations
DAY 3	<b>UI CONTROLS AND STYLES</b> Phone UI elements, Working with User Controls to create controls, In-app playing controls, Animations (logical and visual) and attached properties, The app bar and navigation area, Transition panels, Visual states, Logical touch gestures, Manipulation events, Mouse events, States (reported and key), Keyboard input
DAY 4	<b>DATA BINDING AND XAML</b> Simple data binding and IProperty Changed, Data-binding collection, Typed data conversion, Element binding, Data-relativity, Separating concerns
DAY 5	<b>FILES AND MEDIA SERVICES</b> Locations and Classes, Search accessibility, Audio and video APIs, Media playback, Audio input and manipulation, Music and Video Hub, The Clipboard API
DAY 6	<b>SEARCH</b> Operations, Phone hardware, Search APIs, The architecture, Company, Storage, Mobile APIs
DAY 7	<b>WEB SERVICES</b> The Web Client and Web Web Request classes, The Web Browser control, Live XML, Facebook, Twitter, The Data Source feature
DAY 8	<b>WEB SERVICES AND THE CLOUD</b> Web services, WCF description, Web services security, Windows Azure
DAY 9	<b>BACKGROUND TASKS</b> Background tasks, Alarms and reminders, The Background Tasked Service (BTS), Background Agents, Background audio
DAY 10	<b>LOCAL STORAGE AND DATABASES</b> Local storage, SQL vs HSQL, HSQL
DAY 11	<b>APP PUBLICATION</b> Preparing for publication, The publication process, Dev Center reports, Updates, Beta testing, Windows, Software reporting
DAY 12	<b>OPTIMIZING AND MONITORING</b> Debugging, Testing, Profiling, Performance best practices
DAY 13	<b>EVOLVING TO WINDOWS PHONE 8 AND WINDOWS PHONE 8.1</b> Lighting up a Windows Phone 7 App with Windows Phone 8 Basics, Quality tools and looking changes, Managing platform-specific projects, Windows Phone 7 SDK, See coverage for Windows Phone 7.5 app
DAY 14	<b>SECURITY AND AUTHENTICATION</b> Use case and examples, Security the Web application, Web application server, Web application client, Registration web service, Additional server features, Additional client features, Web application security

DAY 15	<b>CONTAINER AND CALIBRE</b> Container, Calibre
DAY 16	<b>CAMERA AND GALLERY</b> Acquiring a single photo, Working with the media library, Opening photos, Exporting the Photos Hub, Lenses, Sharing photos
DAY 17	<b>STARTUP AND SCHEDULE</b> Schedule, Starting your app on startup devices, Connecting to other Windows devices, ZPC API
DAY 18	<b>LOCATION AND HERE</b> Architecture, Determining the current location (Windows Phone 7.5), Bing maps (Windows Phone 7.5), Getting location (Windows Phone 7.5), Maps API (Windows Phone 8), Customized background location (Windows Phone 8), Testing location in the simulator, Location best practices
DAY 19	<b>VOICE</b> Voice commands, Speech recognition in apps, Text-to-speech
DAY 20	<b>MARKETING YOUR APP</b> Advertising, Trial mode, In-app purchase
DAY 21	<b>COMPANION APPS</b> Windows Phone for Windows, Managed vs. unmanaged phones, Unmanaged phones, Companion Apps, Building a companion hub app
DAY 22	<b>NATIVE DEVELOPMENT</b> Native code creation, An introduction to modern C++ managed-native inter op, Writing architecture code in C++ using Windows Runtime classes in C++/WinRT API, Component Object Model (COM)
DAY 23	<b>WINDOWS 8.1 AND WINDOWS PHONE 8.1</b> Windows 8 and Windows Phone 8 integrated, Sharing code between Windows and Windows Phone
DAY 24	<b>COMMON AND SHARED</b> DirectIO, getting DirectIO references on Windows Phone, Visual Studio project types, DirectIO and XAML projects, Structure of the built DirectIO app, Shared DirectIO app, Touch input, DirectIO and Silverlight



Course Duration: ..... Fees: .....

### Big Data Analytics

This course is designed for all those who are keen to get into analytics and become future Data Scientists

#### What is Big Data Analytics ?

Big Data is a popular term used to describe the exponential growth, availability and use of information, both structured and unstructured. It is imperative that organizations and IT leaders focus on the ever-increasing volume, variety and velocity of information that forms BigData.

Big data analytics is the process of examining large data sets containing a variety of data types -- i.e., big data -- to uncover hidden patterns, unknown correlations, market trends, customer preferences and other useful business information. Hadoop is the core platform for structuring BigData, and solves the problem of making it useful for Analytics

#### Students Will Learn:

Big Data academic programming focuses on providing students with knowledge and skills in mathematics, computer science, and management information systems to become effective programmers, developers, and analysts in Big Data.

#### Course Prerequisites:

Engineering students, Science students with Mathematics or statistics background with good analytical skills. The good news is that - as this is an applied course, the focus will be on real-world case studies rather than just the theory.

#### Follow-up Courses:

Advanced Business Analytics with R language



DAY	CONTENT
DAY 1	What is Big Data? Big data characteristics, Challenges, Applications Traditional approach and Hadoop approach
DAY 2	<b>Hadoop Architecture overview</b> Anatomy of a Map Reduce Job
DAY 3	<b>Hadoop Installation</b> <ul style="list-style-type: none"> <li>Pre-installation Setup</li> <li>SSH Setup and Key Generation</li> <li>Installing Java</li> <li>Downloading Hadoop</li> <li>Hadoop Operation Modes , Setting up Hadoop.</li> </ul>
DAY 4	<b>Sample program in Map Reduce</b> Word Count implementation
DAY 5	HDFS basic command-line file operations
DAY 6	Map Reduce monitoring
DAY 7	<b>HDFS with Java API</b> Sample Java program in HDFS , compile and execute in HDFS mode
DAY 8	<b>Complex Hadoop Map reduce Applications</b> Hadoop Data types Implementing a custom Hadoop writable data type
DAY 9	Implementing a custom Hadoop key type
DAY 10	Hadoop for legacy applications
DAY 11	Hadoop ECO System introduction
DAY 12	Installing HBase
DAY 13	Random access using Java client APIs
DAY 14	Running Map Reduce jobs
DAY 15	Installing Pig
DAY 16	Pig command, Set operations, Sorting operations
DAY 17	Pig script
DAY 18	<b>Installing Hive</b> <ul style="list-style-type: none"> <li>Installation , SQL-style query with Hive</li> <li>Performing a join with Hive</li> </ul>
DAY 19	<b>Installing Mahout</b> <ul style="list-style-type: none"> <li>Installation</li> <li>Running k-means with Mahout</li> <li>Visualizing k-means results</li> <li>Sample program</li> </ul>
DAY 20	<b>Analytics</b> <ul style="list-style-type: none"> <li>Simple analytics using MapReduce</li> <li>Sample program for exercise.</li> </ul>
DAY 21	<b>PROJECT</b> Workshop for Project
DAY 22	Revision class
DAY 23	<b>SPIRO CERTIFICATION Big Data Analytics EXAM</b>

Course Duration: ..... Fees: .....

**Data Analysis with R Language:**

This course is designed for all those who are keen to get into analytics and become future Data Scientists

**What is R ?**

With over 2 million users worldwide R is rapidly becoming the leading programming language in statistics and data science. Every year, the number of R users grows by 40%, and an increasing number of organizations are using it in their day-to-day activities.

In this introduction to R, you will master the basics of this beautiful open source language . With the knowledge gained in this course, you will be ready to undertake your first very own data analysis.

**Students Will Learn:**

R Language introduction and Installation, Reading and Getting Data into R, Viewing Named Objects, Types of Data Items, Structure of Data Items, Working with Objects, Descriptive statistics and Tabulation, Hypothesis Testing, Distribution of Data, Graphical Analysis

**Course Description:**

This hands-on R Programming course provides a practical oriented training

in R language. Students are entraining to the real world scenario to develop End to End and user interactive application programming using R. The course emphasize on interactive sessions where students, led by the trainers having many years of practical experience as consultants in the industry will learn the topics by taking part in the sessions in a forum like discussions about the topic of the day rather than the trainer delivering a lecture to a bored audience as is the order of the day for most training classes. Classes are incremental which means each class takes off from where it was left from the previous day. Attending all classes is strongly advised.

**Course Prerequisites:**

Engineering students, Science students with Mathematics or statistics background with good analytical skills. The good news is that - as this is an applied course, the focus will be on real-world case studies rather than just the theory.

**Follow-up Courses:**

Advanced Business Analytics with R language



<b>Day1</b>	<b>Introduction to R</b>
	History of R . .
	Why R ?
	R advantages
	Installing, Running, and Interacting with R
	R-GUI
<b>Day2</b>	<b>R Basics</b>
	objects
	naming convention
	functions
	Assignment
	Workspace
	Functions
<b>Day3</b>	<b>R Objects</b>
	Vectors
	Lists
	Arrays
	Tables
	Data frames
<b>Day4</b>	<b>R commonly used operators</b>
	Arithmetic
	Relational
	Logical
	Assignment
	Sequence
	Practice Your Programming Skill
<b>Day5</b>	<b>Graphics in R</b>
	Plot Function
	Histogram in R
	Scatter
	Customizing plots
	Text Drawing
<b>Day6</b>	<b>Reading and Writing Data to and from R</b>
	Keyboard input, importing data from Excel
	To set up a working directory
	Writing Data to a file
	Keyboard input, importing data from Excel
<b>Day7</b>	<b>Data Types in R</b>
	atoms
	Vectors
	Matrices
	Dataframes
	lists
<b>Day8</b>	<b>Descriptive Statistics</b>
	Mean
	Standard Deviation
	Kurtosis
	Variance
<b>Day9</b>	<b>Advanced Statistics</b>
	F-test
	Two-sample t-test
	Paired t-test
<b>Day10</b>	<b>Regression</b>
	Simple linear Regression
	Multiple Regression
	Workshop for Project
<b>Day11</b>	<b>PROJECT</b>
	Workshop for Project
<b>Day12</b>	<b>Revision class</b>
<b>Day13</b>	<b>SPRD CERTIFICATION EXAM</b>



Course Duration: ..... Fees: .....

**Students will learn:**

BASIC OF electrical and electronics, working of semiconductor devices, knowledge about various power electronics devices and converters such as switched mode power supply, dc to dc converters, new inverter topologies, recent trends in power electronics.

**Course description:**

The application of electronics to energy conversion and control, Topics covered include: modeling, analysis, and control techniques; design of power circuits including inverters, rectifiers, and DC-DC converters; analysis and design of magnetic components and filters; and characteristics of power semiconductor devices. Numerous application examples will be presented such as motion control systems, power supplies. The course is worth 6 engineering design points. It touches an introductory part of Power MOSFET and Power IGBT, and developing hardware models of power electronics converters and implementing pulse width modulation techniques by using PIC micro-controllers.

**Training methodology:**

Tech Innovates has emerged as a leader in the field of power electronics training. The training imparted during this program will be 50% theory & 50% practical with more stress on hands on knowledge. All the modules will be covered with lab sessions on major topics. You will do several lab experiments, mini projects and a major project.

**Course prerequisites:**

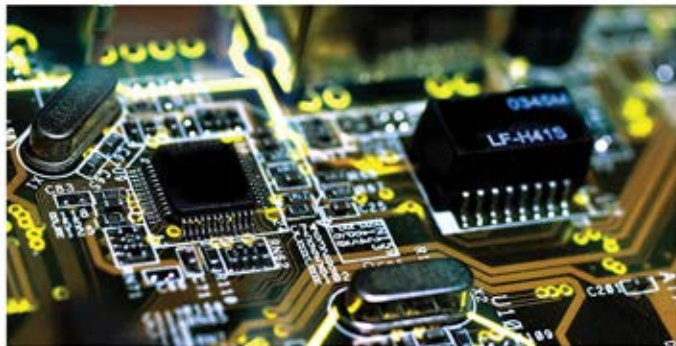
Basic of computer, Basic programming in C. Knowledge and experience with power electronics concept is helpful.

DAYS	CONTENTS
DAY1	<b>INTRODUCTION OF ELECTRICAL AND ELECTRONICS:</b> <ul style="list-style-type: none"> <li>• An overview: electrical and electronics</li> <li>• Definition and basics of electronics</li> <li>• Basic elements -transformer, power supply units</li> <li>• History of electrical and electronics.</li> <li>• Electrical units and definitions</li> </ul>
DAY2	<b>POWER DEVICES</b> <ul style="list-style-type: none"> <li>• POWER MOSFET (low power and high power)</li> <li>• IGBT</li> <li>• SCR</li> <li>• passive components and active components</li> <li>• voltage control devices and current control devices</li> </ul>
DAY3	<b>INTRODUCTION OF MATLAB</b> <ul style="list-style-type: none"> <li>• Installing MATLAB software</li> <li>• Starting and quitting the MATLAB program</li> <li>• desktop tools and development environment</li> <li>• Creating script (.M FILES) and modes (.MCL FILES)</li> </ul>
DAY4	<b>PROGRAMMING FUNDAMENTALS</b> <ul style="list-style-type: none"> <li>• data types and conversion</li> <li>• numeric types</li> <li>• cell arrays</li> <li>• structures</li> </ul>
DAY5	<b>BASIC PROGRAM COMPONENTS</b> <ul style="list-style-type: none"> <li>• strings</li> <li>• logical and relational operations</li> <li>• bitwise operations</li> <li>• data and text format</li> <li>• character and symbol details</li> </ul>

DAY6	<b>MATLAB SIMULATION CLASSIFICATIONS</b> <ul style="list-style-type: none"> <li>• M SCRIPT and Simulink</li> <li>• matrix and arrays</li> <li>• plotting</li> <li>• mathematics</li> <li>• modeling</li> </ul>
DAY7	<b>BASIC INFORMATION</b> <ul style="list-style-type: none"> <li>• M-script and C program</li> <li>• Comparison between M-scripting and C programming</li> <li>• writing program and function files</li> </ul>
DAY8	<b>IMPLEMENTING CODE</b> <ul style="list-style-type: none"> <li>• C program</li> <li>• MATLAB script</li> <li>• function files</li> </ul>
DAY9	<b>ABOUT SIMULINK</b> <ul style="list-style-type: none"> <li>• Basics of SIMULINK</li> <li>• SIMULINK tools</li> <li>• Model based design</li> </ul>
DAY10	<b>ABOUT SPSICAP</b> <ul style="list-style-type: none"> <li>• SPIC electronics</li> <li>• SPIC power system</li> <li>• Power lab</li> </ul>
DAY11	<b>MATLAB BASED APPLICATIONS</b> <ul style="list-style-type: none"> <li>• Programming</li> <li>• Modeling</li> <li>• interfacing</li> <li>• Debugging</li> </ul>

DAY12	<b>MATLAB GUIDE LINES AND STANDARDS</b> <ul style="list-style-type: none"> <li>External interface</li> <li>Introduction about all external interfaces</li> <li>Application development</li> </ul>
DAY13	<b>MATLAB CODE CONVERSION</b> <ul style="list-style-type: none"> <li>Deployment tools</li> <li>Stand alone (.exe)</li> <li>Model to C, MATLAB C++ CODE</li> </ul>
<b>POWER ELECTRONICS</b>	
DAY14	<b>POWER ELECTRONICS DEVICES</b> <ul style="list-style-type: none"> <li>Solid state electronics</li> <li>Semiconductor history</li> <li>Classification, IGBT &amp; MOSFET, SCR, IGBT</li> <li>Studying of devices in MATLAB</li> <li>Implementing and design</li> </ul>
DAY15	<b>STUDY OF DEVICES</b> <ul style="list-style-type: none"> <li>Transformer</li> <li>Diodes and other devices</li> <li>Implementing and design of devices</li> </ul>
DAY16	<b>STUDY OF BASIC POWER ELECTRONICS CIRCUITS AND ITS TYPES</b> <ul style="list-style-type: none"> <li>Rectifier</li> <li>Chopper</li> <li>Inverter</li> <li>Cycloconverter</li> </ul>
DAY17	<b>STUDY OF HARD WARE</b> <ul style="list-style-type: none"> <li>Motor controller</li> <li>Driver IC</li> <li>Regulators</li> </ul>
DAY18	<b>DESIGN AND IMPLEMENTATION OF RECTIFIER IN SIMULINK</b> <ul style="list-style-type: none"> <li>Half wave</li> <li>Full wave</li> <li>Bridge rectifier</li> </ul>

DAY19	<b>HARDWARE IMPLEMENTATION OF RECTIFIERS</b> <ul style="list-style-type: none"> <li>Components analysis</li> <li>Designing circuits</li> <li>Testing hardware</li> </ul>
DAY20	<b>DESIGN AND IMPLEMENTATION OF CHOPPER IN SIMULINK</b> <ul style="list-style-type: none"> <li>Buck</li> <li>Buck boost converter</li> <li>Buck boost converter</li> <li>Cuk converter</li> <li>Step converter</li> </ul>
DAY21	<b>HARDWARE IMPLEMENTATION OF CHOPPER</b> <ul style="list-style-type: none"> <li>Components analysis</li> <li>Designing circuits</li> <li>Testing hardware</li> </ul>
DAY22	<b>DESIGN AND IMPLEMENTATION OF INVERTER IN SIMULINK</b> <ul style="list-style-type: none"> <li>Voltage source</li> <li>Current source</li> <li>Z source</li> <li>Work sheet</li> </ul>
DAY23	<b>HARDWARE IMPLEMENTATION OF INVERTER</b> <ul style="list-style-type: none"> <li>Components analysis</li> <li>Designing circuits</li> <li>Testing hardware</li> </ul>
DAY24	<b>DESIGN AND IMPLEMENTATION OF CYCLOCONVERTER IN SIMULINK</b> <ul style="list-style-type: none"> <li>Step up</li> <li>Step down</li> </ul>
DAY25	<b>HARDWARE IMPLEMENTATION OF CYCLOCONVERTER</b> <ul style="list-style-type: none"> <li>Components analysis</li> <li>Designing circuits</li> <li>Testing hardware</li> </ul>
DAY26	<b>INTERFACING AND SIMULATION</b> <ul style="list-style-type: none"> <li>Simulink model</li> <li>Code conversion</li> <li>Hardware interfacing</li> </ul>



Course Duration: ..... Fees: .....

**Students Will Learn:**

BASIC OF electrical and electronics, working of power system, knowledge about various power system components and power IGBT based inverters and FACTS devices.

**Course Description:**

AC electric power transmission networks and addresses a range of challenges related to reactive power and voltage control as well as steady-state and transients stability. Students will learn in detail the principles of traditional reactive power compensation (shunt reactors and capacitors); series compensation and modern static reactive compensation like SVC, STATCOM and other Flexible AC Transmission Systems (FACTS) devices. The effects of each of these types of compensation on static and dynamic voltage control, reactive power requirement and steady-state and transient stability problems are covered from theoretical as well as practical aspects. Particular attention is given to the mathematical models and principles of operation of many types of compensation systems. Basic principles of operation and control of High-Voltage DC (HVDC) systems and their impact on steady-state and dynamics of power system will be covered as well.

**Training Methodology:**

Tech Innovates has emerged as a leader in the field of power system training. The training imparted during this program will be 50% theory & 50% practical with more stress on hands on knowledge. All the modules will be covered with lab sessions on major topics. You will do several lab experiments, mini projects and a major project.

**Course Prerequisites:**

Basic of computer, Basic programming in C. Knowledge and experience with power system concept is helpful.

DAYS	CONTENTS
DAY01	<b>INTRODUCTION OF ELECTRICAL AND ELECTRONICS:</b> <ul style="list-style-type: none"> <li>An overview <b>electrical and electronics</b></li> <li>Definition, and basics of electricity,</li> <li>Basic elements -transformer, power supply units</li> <li>History of <b>electrical and electronics</b>,</li> <li>Electrical units and definitions</li> </ul>
DAY02	<b>POWER DEVICES</b> <ul style="list-style-type: none"> <li>POWER MOSFET (low power and high power )</li> <li>IGBT</li> <li>SCR</li> <li>passive components and active components.</li> <li>voltage control devices and current control devices</li> </ul>
DAY03	<b>INTRODUCTION OF MATLAB</b> <ul style="list-style-type: none"> <li>Installing MATLAB software</li> <li>Starting and quitting the MATLAB program</li> <li>Desktop tools and development environment</li> <li>Creating script (M FILES) and models (MDL FILES)</li> </ul>
DAY04	<b>PROGRAMMING FUNDAMENTALS</b> <ul style="list-style-type: none"> <li>Data types and conversion</li> <li>Numeric types</li> <li>Cell arrays</li> <li>Structures</li> </ul>
DAY05	<b>BASIC PROGRAM COMPONENTS</b> <ul style="list-style-type: none"> <li>Strings</li> <li>Logical and relational operations</li> <li>BS-wise operators</li> <li>Date and time format</li> <li>Character and symbol details</li> </ul>

DAY06	<b>MATLAB SIMULATION CLASSIFICATIONS</b> <ul style="list-style-type: none"> <li>M-script and Simulink</li> <li>State and arrays</li> <li>Plotting</li> <li>Mathematic</li> <li>Modeling</li> </ul>
DAY07	<b>BASIC INFORMATION</b> <ul style="list-style-type: none"> <li>M-script and C program</li> <li>Comparison between M-scripting and C programming</li> <li>Writing program and function files</li> </ul>
DAY08	<b>IMPLEMENTING CODE</b> <ul style="list-style-type: none"> <li>C program</li> <li>MATLAB script</li> <li>Function files</li> </ul>
DAY09	<b>ABOUT SIMULINK</b> <ul style="list-style-type: none"> <li>Basics of SIMULINK</li> <li>SIMULINK tools</li> <li>Model-based design</li> </ul>
Day10	<b>ABOUT SIMSCAP</b> <ul style="list-style-type: none"> <li>SIM electronics</li> <li>SIM power system</li> <li>Power I/O</li> </ul>
DAY11	<b>MATLAB BASED APPLICATIONS</b> <ul style="list-style-type: none"> <li>Programming</li> <li>Modeling</li> <li>Interfacing</li> <li>Debugging</li> </ul>
DAY12	<b>MATLAB GUIDE LINES AND STANDARDS</b> <ul style="list-style-type: none"> <li>External interfaces</li> <li>Introduction about all external interfaces</li> <li>Application development</li> </ul>
DAY13	<b>MATLAB CODE CONVERSION</b> <ul style="list-style-type: none"> <li>Deployment tools</li> <li>Standalone ( .exe)</li> <li>Model to C and C++ code</li> </ul>

DAY13	<b>POWER ELECTRONICS DEVICES</b> <ul style="list-style-type: none"> <li>Solid state electronics</li> <li>Semiconductors history</li> <li>Classification, IGBT &amp; MOSFET, SCR, etc</li> <li>Modeling of devices in MATLAB</li> <li>Implementing and design</li> </ul>
DAY14	<b>STUDY OF BASIC POWER ELECTRONICS CIRCUITS AND ITS TYPES</b> <ul style="list-style-type: none"> <li>Rectifier</li> <li>Chopper</li> <li>Inverter</li> <li>Cyclic converter</li> </ul>
DAY15	<b>STUDY OF DEVICES</b> <ul style="list-style-type: none"> <li>Transformer</li> <li>Cables</li> <li>Insulators</li> <li>Motors and generators</li> <li>Implementing and design of devices</li> </ul>
DAY16	<b>STUDY OF HARDWARE</b> <ul style="list-style-type: none"> <li>Micro controller</li> <li>Driver IC</li> <li>Regulators</li> </ul>
DAY17	<b>DESIGN AND IMPLEMENTATION OF CONVERTERS SIMULINK</b> <ul style="list-style-type: none"> <li>Rectifier</li> <li>Inverter</li> <li>Cyclic converter</li> <li>Chopper</li> </ul>
DAY18	<b>HARDWARE IMPLEMENTATION OF CONVERTERS</b> <ul style="list-style-type: none"> <li>Component analysis</li> <li>Designing circuits</li> <li>Making hardware</li> </ul>
DAY19	<b>POWER SYSTEM STRUCTURE</b> <ul style="list-style-type: none"> <li>Generation</li> <li>Transmission</li> <li>Distribution</li> </ul>

DAY20	<b>BASICS PROBLEM IN POWER SYSTEMS</b> <ul style="list-style-type: none"> <li>Power factor</li> <li>Loss</li> <li>Devices faults</li> <li>And other problems</li> </ul>
DAY21	<b>HARDWARE IMPLEMENTATION</b> <ul style="list-style-type: none"> <li>Component analysis</li> <li>Designing circuits</li> <li>Making hardware</li> </ul>
DAY22	<b>DESIGN AND IMPLEMENTATION OF POWER SYSTEMS IN SIMULINK</b> <ul style="list-style-type: none"> <li>Power Generation</li> <li>Power compensation</li> <li>Fault detection</li> </ul>
DAY23	<b>HARDWARE IMPLEMENTATION GENERATION AND COMPENSATION</b> <ul style="list-style-type: none"> <li>Solar, wind...</li> <li>STATCOM</li> <li>UPFC</li> <li>DVR</li> <li>DFRC</li> </ul>
DAY24	<b>HARDWARE IMPLEMENTATION GENERATION AND COMPENSATION</b> <ul style="list-style-type: none"> <li>Solar</li> <li>STATCOM, STATCOM, DETACOM</li> <li>UPFC</li> </ul>
DAY25	<b>INTERFACING AND SIMULATING</b> <ul style="list-style-type: none"> <li>Simulink model</li> <li>Code conversion</li> <li>Hardware interfacing</li> </ul>



Course Duration: ..... Fees: .....

**Students Will Learn:**

- Basics of electronics
  - C Programming
  - 8051-Microcontroller
  - 8051-with interfaces
  - PIC controller
  - PIC with Interfaces
  - ARM Processor
  - ARM with Interfaces
1. Interface & Basic Commands
  2. Vectors, Matrices & Arithmetic's
  3. Plotting & Visualization
  4. Descriptive Statistics
  5. Programming in Matlab

**Course Description:**

Realizing the growth of embedded systems in day-to-day life and the need for trained manpower in this promising area, SPIRO ITA has launched a Diploma in Embedded Systems Design (DESD) for Engineers in computers, electronics and IT. Embedded Systems is a unique field, where engineers need to have sound knowledge in hardware and software design. Keeping this aspect in view, SPIRO ITA has designed the diploma giving equal emphasis to hardware and software, enabling engineers to face challenges in the design and development of state of the art embedded systems.

**Course Prerequisites:**

Basic Knowledge of c Programming, Basic knowledge of electronics and microprocessor.

<b>DAY 1</b>	<b>Module 1: Basic electronics</b> Origin of electronics history, field of electronics, Advantages, Building blocks of electronics, Difference in electronics and electrical (Electrical basics), Difference in functionality, Comparative study, Band theory, Semiconductors: Basics of semiconductors (semiconductors-material of silicon), Types of semiconductors and practical examples. Band theory (intrinsic), Diode: Basics of diode, Types of diode, Principle of operation, V-I characteristics, Applications of diode), Function of a diode in electronic switch, Rectifier, Diode-clamping	<b>DAY 2</b>	<b>Simple</b> 1-dimensional array, 2-dimensional array and array, initialization, One dimensional array, Two dimensional array, Three dimensional array, Array with function, String, Two dimensional string, Three dimensional string, String with function, Library-function for string
<b>DAY 2</b>	<b>Module 1: Basic Electronics</b> Transistor: Basics of a transistor, Types of transistor, Configurations of transistor, Principle of operation, V-I characteristics, Applications of transistor(), Functions of a transistor, a switch and an amplifier, Inverter, Buffer, Basic amplifier, Audio amplifier-designing part, Transistor circuit analysis(), Electrical use in electronics, amplifier analysis, AC and DC analysis, Operating analysis, AC and DC analysis, Filter: other basic components (i), Basics of filter, Types of filter, Capacitors, Inductors, Resistor, Crystal oscillators, Voltage regulators, Transformers, Variable resistors	<b>DAY 3</b>	<b>Structure Arrays</b> 1-D array, 2-D array, 3-D array, Initialization, Difference between array and pointer, Scope of array, Type of array
<b>DAY 3</b>	<b>Module 1: Basic Electronics</b> DC regulated power supply(), Development of a fixed dc power supply, Development of a variable dc power supply, Digital electronics() introduction, Number systems, Combinations, Flip and flop, Simplification based on boolean algebra, K-map, Logic gates	<b>DAY 10</b>	<b>Self-Invocation</b> Recursion and Self-call, Definition of recursion, introduction to recursion, loop with recursion, Recursion advantages, Limit, Difference in recursive and iterative, loop with recursion, Self-call, Recursion: Binary
<b>DAY 4</b>	<b>Module 2: Basics of "C"</b> Levels of programming languages, Development of a software for embedded s, Data types, Variables and constants, Keywords and identifiers, Basic instructions writing the first code file, Type casting and conversion.	<b>DAY 11</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
<b>DAY 5</b>	<b>Operators</b> Operator() Operator classification, Arithmetic, Logical, Relational, Assignment, Non-assignment, Bitwise	<b>DAY 12</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
<b>DAY 6</b>	<b>Control Flow</b> Decision control statements: Logical, Branch-continue, while loop, do-while loop	<b>DAY 13</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
<b>DAY 7</b>	<b>Functions</b> Function Declaration, Function definition, Pass by value and reference, Basics of storage classes, Recursion	<b>DAY 14</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 15</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 16</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 17</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 18</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 19</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 20</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 21</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 22</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 23</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 24</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 25</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 26</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 27</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 28</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 29</b>	<b>File Operations</b> Basic, Delete, Rename, Copy
		<b>DAY 30</b>	<b>File Operations</b> Basic, Delete, Rename, Copy

<b>SAT 17</b>	<b>DATA BUSES AND DEVICES</b> Data bus and bus systems in 8051, its programming in 8051, logic devices in 8051, Data conversion programs in 8051, Assembly code run space in 8051, its programming, 8051 in programming, its bit manipulation programming, Times programming in a Programming 8051 lines, Coder programming, Programming level 1 to 8051	<b>SAT 37</b>	<b>Real-time communication using pic16</b> Introduction to protocols, spi, i2c, can, rs485, rfid (Or) serial digital protocols
<b>SAT 18</b>	<b>Serial ports programming in pic</b> Serial port communication, introduction to serial, 8051 serial port programming in assembly, Programming in serial and port, Serial port programming, I2C	<b>SAT 38</b>	<b>Can protocol communication using pic 16</b> Programming for can protocol Real-time application using its advantages & disadvantages of can protocol
<b>SAT 19</b>	<b>Interrupts programming in pic</b> 8051 interrupt programming, timer interrupts, Programming external hardware interrupt, Programming serial communication through interrupt, Interrupt priority, Interrupt programming	<b>SAT 39</b>	<b>USB protocol communication using pic 16</b> Programming for usb protocol Real-time application using its advantages & disadvantages of usb protocol
<b>SAT 20</b>	<b>Interrupts programming in pic</b> 8051 interrupt programming, timer interrupts, Programming external hardware interrupt, Programming serial communication through interrupt, Interrupt priority, Interrupt programming	<b>SAT 40</b>	<b>Serial to SPI interfacing using pic 16</b> Serial to SPI interfacing using pic 16
<b>SAT 21</b>	<b>Interfacing analog sensors with 8051</b> Introduction to sensors, spi, i2c, can, rs485, rfid, I2C, SPI, CAN, RS485, RFID, I2C, SPI, CAN, RS485, RFID	<b>SAT 41</b>	<b>Project based on pic controller</b>
<b>SAT 22</b>	<b>Interfacing pic and sensors with 8051</b> Introduction to sensors, spi, i2c, can, rs485, rfid, I2C, SPI, CAN, RS485, RFID	<b>SAT 42</b>	<b>Project based on pic controller</b>
<b>SAT 23</b>	<b>Parallel and serial io</b> Sensor interfacing & signal conditioning • I2C sensor • LM sensor • Gas sensor • Temperature sensor • Humidity sensor • Piezo sensor	<b>SAT 43</b>	<b>Revision on pic controller</b>
<b>SAT 24</b>	<b>Interfacing sensors technologies with 8051</b> • IR non-contact I2C/I2C/I2C • IR sensor • Gas sensor • Piezo	<b>SAT 44</b>	<b>Exam on pic controller</b>
<b>SAT 25</b>	<b>Interfacing sensors technologies with 8051</b> • IR non-contact I2C/I2C/I2C • IR sensor • Gas sensor • Piezo	<b>SAT 45</b>	<b>Introduction to arm processor</b> Introduction to embedded system and arm processor Arm related components and its applications Arm processor family Architecture of arm processor Compiler Emulation and debugging Difference between i386 & i686
<b>SAT 26</b>	<b>Control Embedded System I (PIC)</b> Microcontroller, Embedded technologies and I/O • Embedded • I/O module	<b>SAT 46</b>	<b>Programming the arm processor</b> Arm programming using gcc, creating, editing, compiling and running a program using gcc
<b>SAT 27</b>	<b>Hardware interfacing using PIC</b> This class covers how to create and repair printed circuit assemblies by utilizing and its soldering various types of electronic components on printed circuit boards (pcb).	<b>SAT 47</b>	<b>Module 1: 8051 processor</b> Introduction about 8051 and arm processor • I386/486/am 7 microcontroller • Features of pic24f • Block diagram of pic24f • Pin diagram of pic24f • Architectural overview • On-chip flash program memory • On-chip static ram
<b>SAT 28</b>	<b>Project based on 8051</b>	<b>SAT 48</b>	<b>Module 2: 8051 processor</b> Introduction about 8051 and arm processor • I386/486/am 7 microcontroller • Features of pic24f • Block diagram of pic24f • Pin diagram of pic24f • Architectural overview • On-chip flash program memory • On-chip static ram
<b>SAT 29</b>	<b>Revision class of 8051</b>	<b>SAT 49</b>	<b>Module 3: Arm processor</b> <b>System control (S)</b> • Crystal oscillator • PS • Reset and wake-up timer • Brownout detector • Code security • External interrupt input • Memory mapping control • Power control, vpp
<b>SAT 30</b>	<b>Exam on 8051 interfacing and basic i</b>	<b>SAT 50</b>	<b>Module 4: Arm processor</b> <b>IO programming (IO)</b> Port programming, IO bit manipulation programming LED interfacing LCD Interfacing, keyboard interfacing
<b>SAT 31</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.	<b>SAT 51</b>	<b>Module 5: Arm processor</b> <b>Timers in arm</b> Timers in arm: prescaler and post scaler, watch dog timer, delay using timer Serial communication Arm connection to i2c, serial ports in arm, serial port programming in c
<b>SAT 32</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming	<b>SAT 52</b>	<b>Module 6: Arm processor</b> <b>Interfacing motor control, relay, pwm, debugger module with arm pic 16C77a</b> Relays and relay isolation, DC motor interfacing and pwm Stepper motor interfacing Induction motor interfacing
<b>SAT 33</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.	<b>SAT 53</b>	<b>Module 7: Arm processor</b> <b>Interfacing i2c and sensors arm pic 16C77a</b> Parallel and serial io Sensor interfacing and signal conditioning • I2C sensor • LM sensor • Vibration sensor • Temperature sensor • Humidity sensor • Heart beat sensor
<b>SAT 34</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 35</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		
<b>SAT 36</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 37</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		
<b>SAT 38</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 39</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		
<b>SAT 40</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 41</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		
<b>SAT 42</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 43</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		
<b>SAT 44</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 45</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		
<b>SAT 46</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 47</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		
<b>SAT 48</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 49</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		
<b>SAT 50</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 51</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		
<b>SAT 52</b>	<b>Timers in pic 16C77a</b> Memory architecture of pic 16C77a Data direction registers Flag register Pic programming, IO bit manipulation programming		
<b>SAT 53</b>	<b>Pin architecture</b> • Architecture difference between pic & 8051 • Features of pic 16C77a microcontroller • Hardware architecture of pic 16C77a <b>Programming the pic microcontroller</b> Pic programming using gcc & make compiler, creating, editing, compiling and running a program using gcc & make compiler.		

DAY 54	Module VI: Arm processor <b>Interfacing wireless technologies with arm (pc1293)</b> <ul style="list-style-type: none"> <li>• RF module(433mhz,2.4ghz)</li> <li>• RF reader</li> <li>• Gsm modem</li> <li>• ZigBee</li> <li>• Blue tooth</li> <li>• Gps</li> </ul>
DAY 55	Module VI: Arm processor <b>I2c, spi, communication with arm (pc 2129):</b> I2c – bus serial io controller Spi- serial io controller
DAY 56	Module VI: Arm processor <b>RS-485 based communication using arm (pc 2129):</b> Programming for can protocol Can-can communication using arm (pc2129) Real time applic ation using rt Advantages & disadvantages of can protocols
Day 57	Module VI: Arm processor
Day 58	Module VI: Arm processor
Day 59	Module VI: Arm processor
Day 60	Final day

**WE ALSO ENCOURAGE CONCEPT/IDEA BY STUDENT'S**

For more project titles, abstracts, gallery & videos

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Course Duration: ..... Fees: .....

**Students Will Learn:**

BASIC OF Digital electronics, FSM, ASIC design flow, FPGA design flow, Front End Design, Back end design, Verilog & System Verilog, Verilog test bench creation, synthesize, bit stream generation, floor planning, RTL schematic view, FPGA kit dumping, CMOS technology, we will see the basic nano technology.

**Course Description**

The VLSI Front End Design course will give absolute nature of a VLSI system level design with RTL (Register Transfer Level) constructs within it. Module in the course are targeted towards making the learner a fore comer in the fresher's population seeking new beginning or for a professional to exploit new ideas. Laboratory sessions extending beyond Verilog HDL and VHDL will make yourself different in competition. The Front End course concentrates on logical design part. It touches an introductory part of CMOS technology, and more support to understand logical design of combinational circuit, sequential circuits and FSM. Major part of the course content is availed in laboratory sessions with the learning of Verilog HDL and VHDL programming. Synthesis of RTL design modules is mentored to implement it in FPGA & ASIC. Mini-projects and Projects are added to the laboratory work.

**Training methodology:**

Tech Innovates has emerged as a leader in the field of VLSI training. The training imparted during this program will be 50% theory & 50% practical with more stress on hands on knowledge. All the modules will be covered with lab sessions on major topics. You will do several lab experiments, mini projects and a major project.

**Course prerequisites:**

Basic of computer, Basic programming in C. Knowledge and experience with digital electronics concept is helpful.

# VLSI





Days	Contents
Day 01	<b>INTRODUCTION TO VLSI TECHNOLOGY</b> <ul style="list-style-type: none"> <li>Digital design</li> <li>Analog design</li> <li>mixed signal design</li> </ul>
Day 02	<b>DIGITAL ELECTRONICS PART-I</b> <ul style="list-style-type: none"> <li>Boolean postulates</li> <li>Simplification techniques</li> <li>Basic logic gates</li> <li>Number system</li> </ul>
Day 03	<b>DIGITAL ELECTRONICS PART-II</b> <b>Combinational circuit and sequential circuit</b> <ul style="list-style-type: none"> <li>Normal logic gates</li> <li>D-flip flop, SR flip flop</li> <li>JK flip flop</li> <li>T flip flop</li> <li>D-latch</li> <li>SR latch</li> <li>JK latch</li> <li>T latch</li> </ul>
Day 04	<b>DIGITAL ELECTRONICS PART-III</b> <b>Shift register, memory and storage devices</b> <ul style="list-style-type: none"> <li>Parallel in parallel out</li> <li>Serial in serial out</li> <li>Serial in parallel out</li> </ul>
Day 05	<b>FINITE STATE MACHINES (FSM)</b> <b>MOORE MACHINE AND MEALY MACHINE</b> <ul style="list-style-type: none"> <li>State minimization</li> <li>Implication table</li> <li>Trail and error</li> <li>Miscellaneous machines</li> </ul>
Day 06	<b>Design flow</b> <b>BASIC DESIGN AND FPGA DESIGN</b> <ul style="list-style-type: none"> <li>RTL design methodologies</li> <li>Technology schematic</li> <li>Floor planning</li> <li>Implementation design</li> </ul>
Day 07	<b>BACK END DESIGN</b> <b>TANNER EDA TOOL</b> <ul style="list-style-type: none"> <li>Schematic-edit</li> <li>T-tapco-edit</li> <li>Layout-edit</li> <li>Waveform-edit</li> </ul>
Day 08	<b>FRONT END DESIGN</b> <b>HARDWARE DESCRIPTION LANGUAGE AND TYPES OF HDL</b> <ul style="list-style-type: none"> <li>VHDL</li> <li>Verilog</li> </ul>
Day 10	<b>VHDL</b> <b>TYPES OF MODELLING</b> <ul style="list-style-type: none"> <li>Switch level modeling</li> <li>Gate level modeling</li> <li>Dataflow modeling</li> <li>Behavioral modeling</li> <li>Structural modeling</li> </ul>
Day 11	<b>VERILOG HDL PART-I</b> <ul style="list-style-type: none"> <li>Introduction of VERILOG HDL</li> <li>VERILOG HDL language</li> <li>VERILOG language basic and constructs</li> <li>Abstraction level</li> </ul> <b>DATA TYPE:</b> <ul style="list-style-type: none"> <li>Type concept</li> <li>Hex and register</li> <li>Non hardware equivalent</li> <li>Arrays</li> </ul>
Day 12	<b>VERILOG HDL PART-II</b> <b>VERILOG OPERATORS:</b> <ul style="list-style-type: none"> <li>Arithmetic operators</li> <li>Logical operators</li> <li>Relational operators</li> <li>Equality operators</li> <li>Bitwise operators</li> <li>Reduction operators</li> <li>Shift operators</li> <li>Concatenation operator</li> <li>Replication operator</li> <li>Conditional operator</li> </ul>
Day 13	<b>HDL VERILOG ASSIGNMENT</b> <ul style="list-style-type: none"> <li>Type of assignment</li> <li>Continuous assignment</li> <li>Blocking and non-blocking assignment</li> <li>Execution branching</li> <li>Task and function</li> </ul>

## VLSI

Day 14	<b>MODELISM</b> <ul style="list-style-type: none"> <li>Design</li> <li>Compiling</li> <li>Simulating</li> </ul>
Day 15	<b>XLINK</b> <ul style="list-style-type: none"> <li>Architectural resource in an FPOA</li> <li>Programmable interconnects</li> <li>power distribution and configuration</li> <li>CLBS inputs and outputs</li> <li>multiplex and COM blocks</li> </ul>
Day 16	<b>TEST BENCH CODING</b> Verilog test bench coding
Day 17	<b>FPGA KIT DUMPING</b> <ul style="list-style-type: none"> <li>General structure and classification</li> <li>CPLD vs FPOA</li> <li>Creating bit file from verilog file</li> </ul>
Day 18	<b>EXAMPLES PROGRAM</b> <ul style="list-style-type: none"> <li>Logic gates using verilog</li> <li>Multiplex example</li> <li>Bin project example</li> </ul>
Day 19	<b>SYNTHESIS</b> <ul style="list-style-type: none"> <li>RTL</li> <li>Synthesizing</li> <li>Implementation design</li> <li>Area calculation</li> <li>Delay calculation</li> </ul>
Day 20	<b>POWER CALCULATION</b> VCD file creation and a power tool
Day 21	<b>PROJECT: WORKSHOP FOR PROJECT</b> <ul style="list-style-type: none"> <li>Project specification analysis</li> <li>Understanding the architecture</li> <li>Module level implementation and verification</li> </ul>
Day 22	<b>REVISION CLASS</b>
Day 23	<b>REVISION CLASS</b>
Day 24	<b>SPIRO CEA VERILOG VLSI EXAM</b>



Course Duration: \_\_\_\_\_ Fees: \_\_\_\_\_

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DATE	CONTENTS
DAY1	<b>ORIGIN OF ELECTRONICS</b> <ul style="list-style-type: none"> <li>History</li> <li>Need of electronics</li> <li>Advantages</li> <li>Building block of electronics</li> </ul> <b>DIFFERENCE B/W ELECTRONICS AND ELECTRICALS</b> <ul style="list-style-type: none"> <li>Electrical topics</li> <li>Difference in functionality</li> <li>Comparative study</li> <li>Basic theory</li> </ul> <b>SEMICONDUCTOR DEVICES</b> <ul style="list-style-type: none"> <li>Basics of diode</li> <li>Types of diode</li> <li>Principle of operation</li> <li>V-I characteristics</li> <li>APPLICATIONS OF DIODES</li> <li>Function of a diode as electronic switch</li> <li>Rectifier</li> <li>Characteristics</li> </ul>
DAY2	<b>TRANSISTOR</b> <ul style="list-style-type: none"> <li>Basics of a transistor</li> <li>Types of transistor</li> <li>Configurations of transistor</li> <li>Principle of operation</li> <li>V-I characteristics</li> </ul> <b>APPLICATIONS OF TRANSISTORS</b> <ul style="list-style-type: none"> <li>Functions of a transistor as switch and an amplifier</li> <li>Inverter</li> <li>Buffer</li> <li>Basic amplifier</li> <li>Audio amplifier (Avalanche pair)</li> </ul> <b>TRANSISTOR CIRCUIT ANALYSIS</b> <ul style="list-style-type: none"> <li>Electrical Law in Electronics</li> <li>CE amplifier Analysis</li> <li>AC AND DC Analysis</li> <li>OP-AMP Analysis</li> </ul>
DAY3	<b>DIGITAL ELECTRONICS</b> <ul style="list-style-type: none"> <li>Introduction</li> <li>Number systems</li> <li>Conversions</li> <li>Logic and gates</li> <li>Logic</li> <li>Simplification based on boolean algebra</li> <li>Logic gates</li> </ul>
DAY4	<b>BASIC PROGRAMMING</b> <ul style="list-style-type: none"> <li>Levels of programming languages</li> <li>Development of C</li> <li>Data types</li> <li>Software for C/C++</li> <li>Variables and constants</li> <li>Keywords and identifiers</li> <li>Basic instructions-writing the first code in C</li> <li>Type casting and conversion</li> </ul>
DAY5	<b>OPERATORS</b> <ul style="list-style-type: none"> <li>Operator classification</li> <li>Arithmetic</li> <li>Logical</li> <li>Relational</li> <li>Assignment</li> <li>Increment/Decrement</li> <li>Bitwise</li> </ul>

**Content**

1. Interface & Basic Commands
2. Vectors, Matrices & Arithmetic's
3. Plotting & Visualization
4. Descriptive Statistics
5. Programming in Matlab

**Digital Signal Processing using Matlab:**

1. Computing Transforms - numerical & symbolic
2. DFT using FFT
3. Convolutions
4. Filter Design
5. Sampling and Resampling

DAY6	<b>FUNCTIONS</b> <ul style="list-style-type: none"> <li>Function Declaration</li> <li>Function definition</li> <li>Pass by value and reference</li> <li>Scope of storage classes</li> <li>Recursion</li> </ul>
DAY7	<b>ARRAYS</b> <ul style="list-style-type: none"> <li>Declaration</li> <li>Memory layout and accessing</li> <li>Initialization</li> <li>Size</li> </ul>
DAY8	<b>STRUCTURE CLASSES</b> <ul style="list-style-type: none"> <li>Type of classes</li> <li>Auto</li> <li>Register</li> <li>Static</li> <li>Global</li> </ul>
DAY9	<b>THE C PRE-PROCESSORS</b> <ul style="list-style-type: none"> <li>File include</li> <li>Macro definition</li> <li>Difference between macro and function</li> <li>Scope of macros</li> <li>Type of macros</li> </ul>
DAY10	<b>DATA STRUCTURES</b> <ul style="list-style-type: none"> <li>Stack</li> <li>Queue</li> <li>Linked list</li> </ul>
DAY11	<b>STRUCTURE AND UNIONS</b> <ul style="list-style-type: none"> <li>Definition of structure</li> <li>Initialization of structure</li> <li>Array with structure</li> <li>Structure with pointer</li> <li>Union</li> <li>Difference between union and structure</li> <li>Union within structure</li> <li>Bit field</li> <li>Typeof</li> <li>Enum</li> </ul>
DAY12	<b>MEMORY ALLOCATIONS</b> <ul style="list-style-type: none"> <li>Definition</li> <li>Type allocation</li> <li>Difference between static and dynamic allocation</li> <li>Type of allocation</li> </ul>
DAY13	<b>FILES</b> <ul style="list-style-type: none"> <li>Definition</li> <li>Type of file</li> <li>Mode of opening file</li> <li>Library functions</li> </ul>
DAY14	<b>INTRODUCTION</b> <b>SAVING AND LOADING THE MATLAB PROGRAM</b> <ul style="list-style-type: none"> <li>About matlab</li> </ul>

DAY18	<p><b>INTRODUCTION: STARTING AND QUITTING THE MATLAB PROGRAM</b></p> <ul style="list-style-type: none"> <li>About matlab</li> <li>Starting a matlab program</li> <li>How to quit the matlab program</li> </ul> <p><b>DESKTOP TOOLS AND DEVELOPMENT ENVIRONMENT</b></p> <ul style="list-style-type: none"> <li>Command window and history</li> <li>Getting help</li> <li>Workspace</li> <li>Search path</li> <li>File operations</li> </ul> <p><b>GETTING STARTED</b></p> <ul style="list-style-type: none"> <li>Creating variables</li> <li>Controlling the appearance of floating point number</li> </ul>	DAY21	<p><b>DATA ANALYSIS: INTRODUCTION</b></p> <ul style="list-style-type: none"> <li>Importing and exporting data</li> <li>Loading the data missing data</li> </ul> <p><b>SUMMARIZING DATA</b></p> <ul style="list-style-type: none"> <li>Smoothing and filtering the data</li> <li>Descriptive statistics</li> <li>Regression analysis</li> </ul> <p><b>VISUALIZING DATA</b></p> <ul style="list-style-type: none"> <li>Overview</li> <li>2-D scatter plots</li> <li>3-D scatter plots</li> <li>Scatter plot arrays</li> <li>Exploring data in graphs</li> </ul>
DAY19	<p><b>VECTOR AND MATRICES</b></p> <ul style="list-style-type: none"> <li>Basic information</li> <li>Basic commands, creating and concatenating the matrices</li> <li>Shift and sort functions</li> </ul> <p><b>OPERATORS</b></p> <ul style="list-style-type: none"> <li>Arithmetic Operators And Examples</li> </ul> <p><b>ELEMENTARY MATRICES AND ARRAYS</b></p> <ul style="list-style-type: none"> <li>Commands And Examples</li> </ul> <p><b>ARRAY OPERATIONS AND MANIPULATION</b></p> <ul style="list-style-type: none"> <li>Commands And Examples</li> </ul> <p><b>SPECIALIZED MATRICES</b></p> <ul style="list-style-type: none"> <li>Details and Examples</li> </ul>	DAY22	<p><b>PROGRAMMING FUNDAMENTALS: DATA TYPES AND CONVERSION</b></p> <ul style="list-style-type: none"> <li>Numeric types</li> <li>Cell arrays</li> <li>Structures</li> <li>Data type identification</li> <li>Data type conversion</li> </ul> <p><b>BASIC PROGRAM COMPONENTS</b></p> <ul style="list-style-type: none"> <li>Strings</li> <li>Logical and relational operators</li> <li>Bit-wise operators</li> <li>Date and time format</li> <li>Character and symbol details</li> </ul> <p><b>FILES AND SCRIPTS</b></p> <ul style="list-style-type: none"> <li>Overview</li> <li>Scripts</li> <li>Create functions</li> <li>Create function handles</li> </ul>
DAY20	<p><b>LINEAR ALGEBRA</b></p> <ul style="list-style-type: none"> <li>The colon operator</li> <li>Matrix analysis</li> <li>Eigen values and Singular values</li> <li>Matrix Algorithms and exponentials</li> </ul> <p><b>ELEMENTARY PATH</b></p> <ul style="list-style-type: none"> <li>Trigonometric functions</li> <li>Complex, rounding and remainder functions</li> <li>Polynomials</li> </ul> <p><b>MATHEMATICS</b></p> <ul style="list-style-type: none"> <li>Integration</li> <li>Integration</li> <li>Fourier transform</li> </ul>	DAY23	<p><b>FLOW CONTROL</b></p> <ul style="list-style-type: none"> <li>Conditional control</li> <li>If else, switch, loop control</li> <li>For, while, continue, break, error control</li> <li>Try, catch, program termination</li> </ul>
DAY24	<p><b>GRAPHICS OVERVIEW OF PLOTTING</b></p> <ul style="list-style-type: none"> <li>Figure Toolbar</li> <li>Plotting tools, working with plotting tools</li> <li>Plot edit mode, using functions to edit graphs</li> <li>Data Exploration tools</li> </ul> <p><b>ANNOTATING PLOTS AND GRAPH</b></p> <ul style="list-style-type: none"> <li>Adding titles, lines</li> <li>Axis labels, text and arrows to graphs</li> </ul> <p><b>BASIC PLOTTING COMMAND</b></p> <ul style="list-style-type: none"> <li>Creating line plots,</li> <li>Specifying line style</li> <li>Color and size of lines</li> <li>Adding plots to an existing graph</li> <li>Plotting with two y-axes</li> </ul>	DAY24	<p><b>CREATE YOUR GRAPHICAL USER INTERFACE: WHAT IS GUI?</b></p> <p><b>CREATING A SIMPLE GUI WITH GUIDE</b></p> <ul style="list-style-type: none"> <li>Starting guide</li> <li>Laying out a simple GUI</li> <li>Programming a simple guide GUI</li> <li>Examples of guide GUI</li> </ul> <p><b>CREATING A SIMPLE GUI PROGRAMMATICALLY</b></p> <ul style="list-style-type: none"> <li>Laying out a GUI programmatically</li> <li>Examples of GUI</li> </ul>
DAY25	<p><b>PRINTING AND EXPORTING</b></p> <ul style="list-style-type: none"> <li>Overview of printing</li> <li>Printing from the file menu</li> <li>Exporting the figure to a graphics file</li> <li>Using the print command</li> </ul> <p><b>AXIS AND FIGURE PROPERTIES</b></p> <ul style="list-style-type: none"> <li>Figure color maps</li> <li>Labeling and appearance properties</li> <li>Using multiple x and y axis</li> </ul>	DAY25	<p><b>INTRODUCTION: COMMUNICATION</b></p> <ul style="list-style-type: none"> <li>Basic Definitions And Terms</li> <li>Block Diagram</li> </ul> <p><b>SOURCE</b></p> <ul style="list-style-type: none"> <li>Some Basic</li> <li>Commands and examples</li> </ul> <p><b>MODULATION</b></p> <ul style="list-style-type: none"> <li>Basic Definitions And Examples</li> </ul>
DAY26	<p><b>3D VISUALIZATION SURFACE AND MESH PLOT</b></p> <ul style="list-style-type: none"> <li>Surface and mesh creation</li> <li>Meshgrid operation</li> <li>Color operations</li> </ul> <p><b>VIEW CONTROL</b></p> <ul style="list-style-type: none"> <li>Region of interest</li> <li>Camera view point</li> <li>Object manipulation</li> </ul> <p><b>VOLUME VISUALIZATION EXTERNAL INTERFACES</b></p> <ul style="list-style-type: none"> <li>Introduction About All External Interfaces</li> </ul>	DAY26	<p><b>CHANNELS AND CHANNELS</b></p> <p><b>CHANNELS AND CHANNELS</b></p> <ul style="list-style-type: none"> <li>Flat fading</li> <li>Frequency selective fading</li> <li>Fast fading</li> <li>Slow fading</li> </ul> <p><b>FADING CHANNELS</b></p> <p><b>DIGITAL CHANNELS MODELS</b></p>
DAY27	<p><b>RECEIVING: MULTIPLEXING</b></p> <ul style="list-style-type: none"> <li>Time division multiplexing</li> <li>Frequency division multiplexing</li> <li>Code division multiplexing</li> <li>Space division multiplexing</li> </ul> <p><b>NOISE</b></p> <ul style="list-style-type: none"> <li>Thermal noise</li> <li>Shot noise</li> <li>Flicker noise</li> <li>Colored noise</li> </ul> <p><b>SIGNAL TO NOISE RATIO</b></p> <ul style="list-style-type: none"> <li>Concept of SNR</li> <li>Effect of bandwidth on SNR</li> </ul> <p><b>BIT ERROR RATE</b></p> <ul style="list-style-type: none"> <li>BER definition</li> <li>BER and Eb/N0</li> <li>Factors affecting BER</li> </ul>	DAY27	<p><b>RECEIVING: MULTIPLEXING</b></p> <ul style="list-style-type: none"> <li>Time division multiplexing</li> <li>Frequency division multiplexing</li> <li>Code division multiplexing</li> <li>Space division multiplexing</li> </ul> <p><b>NOISE</b></p> <ul style="list-style-type: none"> <li>Thermal noise</li> <li>Shot noise</li> <li>Flicker noise</li> <li>Colored noise</li> </ul> <p><b>SIGNAL TO NOISE RATIO</b></p> <ul style="list-style-type: none"> <li>Concept of SNR</li> <li>Effect of bandwidth on SNR</li> </ul> <p><b>BIT ERROR RATE</b></p> <ul style="list-style-type: none"> <li>BER definition</li> <li>BER and Eb/N0</li> <li>Factors affecting BER</li> </ul>

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**COURSE PREREQUISITES:**

Basic of computer, Basic programming in C. Knowledge and experience with digital electronics concept is helpful.

**Implementing Genetic Algorithms in Matlab :**

1. Philosophy of GAs
2. Genetic operations
3. GAs for 2D optimization problems
4. GAs for 3D optimization problems

DAYS	CONTENTS
DAY 01	<p><b>ORIGIN OF ELECTRONICS:</b></p> <ul style="list-style-type: none"> <li>History</li> <li>Need of electronics</li> <li>Advantages</li> <li>Building block of electronics</li> </ul> <p><b>DIFFERENCE B/W ELECTRONICS AND ELECTRICALS:</b></p> <ul style="list-style-type: none"> <li>Electrical basics</li> <li>Difference in functionality</li> <li>Comparative study</li> <li>Band theory</li> </ul> <p><b>SEMICONDUCTORS:</b></p> <ul style="list-style-type: none"> <li>Basics of diode</li> <li>Types of diode</li> <li>Principle of operation</li> <li>V-I characteristics</li> </ul> <p><b>APPLICATIONS OF DIODES:</b></p> <ul style="list-style-type: none"> <li>Function of a diodes-an electronic switch</li> <li>Rectifier</li> <li>Clipping/clamper</li> </ul>
DAY 02	<p><b>TRANSISTOR:</b></p> <ul style="list-style-type: none"> <li>Basics of a transistor</li> <li>Types of transistor</li> <li>Configurations of transistor</li> <li>Principle of operation</li> <li>V-I characteristics</li> </ul> <p><b>APPLICATIONS OF TRANSISTORS:</b></p> <ul style="list-style-type: none"> <li>Functions of a transistor-a switch and an amplifier</li> <li>Inverter</li> <li>Buffer</li> <li>Basic amplifier</li> <li>Audio amplifier-Common emitter</li> </ul> <p><b>TRANSISTOR CIRCUIT ANALYSIS:</b></p> <ul style="list-style-type: none"> <li>Electrical law in electronics</li> <li>CE amplifier analysis</li> <li>AC and DC analysis</li> <li>Op-amp analysis</li> </ul>
DAY 03	<p><b>DIGITAL ELECTRONICS:</b></p> <ul style="list-style-type: none"> <li>Introduction</li> <li>Number systems</li> <li>Conversions</li> <li>SOPs and POS</li> <li>K-map</li> <li>Simplification based on Boolean algebra</li> <li>Logic gates</li> </ul>
DAY 04	<p><b>BASICS OF C:</b></p> <ul style="list-style-type: none"> <li>Levels of programming languages</li> <li>Development of c</li> <li>Data types</li> <li>Software for turbo c</li> <li>Variables and constants</li> <li>Keywords and identifiers</li> <li>Basic instructions-writing the first code in c</li> <li>Type casting and conversion</li> </ul>
DAY 05	<p><b>OPERATORS:</b></p> <ul style="list-style-type: none"> <li>Operator classification</li> <li>Arithmetic</li> <li>Logical</li> <li>Relational</li> <li>Assignment</li> <li>Increment/decrement</li> <li>Bitwise</li> </ul>
DAY 06	<p><b>CONTROL FLOWS:</b></p> <ul style="list-style-type: none"> <li>Decision control instructions</li> <li>Loops</li> <li>Break-continue</li> <li>Infinite loops</li> <li>Nested loops</li> </ul>

DAY 07	<p><b>FUNCTIONS:</b></p> <ul style="list-style-type: none"> <li>Function declaration</li> <li>Function definition</li> <li>Pass by value and reference</li> <li>Basics of storage classes</li> <li>Recursion</li> </ul>
DAY 08	<p><b>ARRAYS:</b></p> <ul style="list-style-type: none"> <li>Declaration</li> <li>Memory layout and accessing</li> <li>Initialization</li> <li>String</li> <li>One dimensional array</li> <li>Two dimensional array</li> <li>Three dimensional array</li> <li>Array with function</li> <li>Two dimensional string</li> <li>Three dimensional string</li> <li>String with function</li> <li>Library function for string</li> </ul>
DAY 09	<p><b>STORAGE CLASSES:</b></p> <ul style="list-style-type: none"> <li>Definition</li> <li>Type of classes</li> <li>Auto</li> <li>Register</li> <li>Static</li> <li>External</li> </ul>
DAY 10	<p><b>THE C PREPROCESSOR:</b></p> <ul style="list-style-type: none"> <li>File include</li> <li>Macro definition</li> <li>Difference between macro and function</li> <li>Scope of macro</li> <li>Type of macro</li> </ul>
DAY 11	<p><b>DATA STRUCTURES:</b></p> <ul style="list-style-type: none"> <li>Stack</li> <li>Queue</li> <li>Linked list</li> </ul>
DAY 12	<p><b>STRUCTURE AND UNION:</b></p> <ul style="list-style-type: none"> <li>Definition of structure</li> <li>Initialization of structure</li> <li>Array with structure</li> <li>Structure with pointer</li> <li>Union</li> <li>Difference b/w union and structure</li> <li>Union within structure</li> <li>Bit field</li> </ul>
DAY 13	<p><b>MEMORY ALLOCATION:</b></p> <ul style="list-style-type: none"> <li>Definition</li> <li>Type allocation</li> <li>Difference b/w static and dynamic allocation</li> <li>Type of allocation</li> </ul>
DAY 14	<p><b>FILES:</b></p> <ul style="list-style-type: none"> <li>Definition</li> <li>Type of file</li> <li>Mode of opening file</li> <li>Library functions</li> </ul>
DAY 15	<p><b>INTRODUCTION STARTING AND QUITTING THE MATLAB PROGRAM</b></p> <ul style="list-style-type: none"> <li>About matlab</li> <li>Starting a matlab program</li> <li>Steps to quit the matlab program</li> </ul> <p><b>DESKTOP TOOLS AND DEVELOPMENT ENVIRONMENT</b></p> <ul style="list-style-type: none"> <li>Command window and history</li> <li>Getting help</li> <li>Workspace</li> <li>Search path</li> <li>File operations</li> </ul> <p><b>GETTING STARTED</b></p> <ul style="list-style-type: none"> <li>Creating variables</li> <li>Controlling the appearance of floating point number</li> </ul>

DAY 16	<b>VECTOR AND MATRIX BASIC INFORMATION</b> <ul style="list-style-type: none"> <li>Basic commands creating and concatenating the matrices</li> <li>Shift and sort functions</li> </ul> <b>OPERATORS</b> <ul style="list-style-type: none"> <li>Arithmetic Operators And Examples</li> </ul> <b>ELEMENTARY MATRICES AND ARRAYS</b> <ul style="list-style-type: none"> <li>Commands And Examples</li> </ul> <b>ARRAY OPERATIONS AND MANIPULATION</b> <ul style="list-style-type: none"> <li>Commands And Examples</li> </ul> <b>SPECIALIZED MATRICES</b> <ul style="list-style-type: none"> <li>Details And Examples</li> </ul>	DAY 22	<b>PROGRAMMING FUNDAMENTALS DATA TYPES AND CONVERSION</b> <ul style="list-style-type: none"> <li>Numeric types</li> <li>Cell arrays</li> <li>Structures</li> <li>Data type identification</li> <li>Data type conversion</li> </ul> <b>BASIC PROGRAM COMPONENTS</b> <ul style="list-style-type: none"> <li>Strings</li> <li>Logical and relational operators</li> <li>Bit-wise operators</li> <li>Date and time format</li> <li>Character and symbol details</li> </ul> <b>M FILES AND SCRIPTS</b> <ul style="list-style-type: none"> <li>Overview</li> <li>Scripts</li> <li>Create functions</li> <li>Create function handles</li> </ul>
DAY 17	<b>LINEAR ALGEBRA</b> <ul style="list-style-type: none"> <li>The colon operator</li> <li>Matrix analysis</li> <li>Eigen values and singular values</li> <li>Matrix algorithms and exponentials</li> </ul> <b>ELEMENTARY PAIRS</b> <ul style="list-style-type: none"> <li>Trigonometric functions</li> <li>Complex, rounding and remainder functions</li> <li>Polynomials</li> </ul> <b>MATHEMATICS</b> <ul style="list-style-type: none"> <li>Interpolation</li> <li>Integration</li> <li>Fourier transform</li> </ul>	DAY 23	<b>FLOW CONTROL</b> <ul style="list-style-type: none"> <li>Conditional control</li> <li>If else, switch, loop control</li> <li>For, while, continue, break, error control</li> <li>Try, catch, program termination</li> </ul> <b>ERROR HANDLING</b> <ul style="list-style-type: none"> <li>Display message about function</li> <li>Warnings and warning control</li> </ul> <b>EVALUATION AND MEMORY USAGE</b> <ul style="list-style-type: none"> <li>Clear operations</li> <li>Declare global variables</li> <li>Resolving out of memory error</li> </ul>
DAY 18	<b>GRAPHICS OVERVIEW OF PLOTTING</b> <ul style="list-style-type: none"> <li>Figure toolbar</li> <li>Plotting tools, working with plotting tools</li> <li>Plot edit mode, using functions to edit graphs</li> <li>Data exploration tools</li> </ul> <b>ANNOTATING PLOTS AND GRAPHS</b> <ul style="list-style-type: none"> <li>Adding titles, lines</li> <li>Axis labels text and arrows to graphs</li> </ul> <b>BASIC PLOTTING COMMANDS</b> <ul style="list-style-type: none"> <li>Creating line plots</li> <li>Specifying line style</li> <li>Color and size of lines</li> <li>Adding plots to an existing graph</li> <li>Plotting with two y axis</li> </ul>	DAY 24	<b>CREATING GRAPHICAL USER INTERFACE WITH GUIDE</b> <ul style="list-style-type: none"> <li>Creating a simple GUI WITH GUIDE</li> <li>Starting guide</li> <li>Laying out a simple gui</li> <li>Programming a simple guide gui</li> <li>Examples of guide gui</li> </ul> <b>CREATING A SIMPLE GUI PROGRAMMATICALLY</b> <ul style="list-style-type: none"> <li>Laying out a gui programming a gui</li> <li>Examples of gui</li> </ul>
DAY 19	<b>SPECIALIZED PLOTS</b> <ul style="list-style-type: none"> <li>Bar and area graphs</li> <li>Pie charts, histograms</li> <li>Contour plots, stem and line plots</li> <li>Direction and velocity vector graphs</li> </ul> <b>PRINTING AND EXPORTING</b> <ul style="list-style-type: none"> <li>Overview of printing</li> <li>Printing from the file menu</li> <li>Exporting the figure to a graphics file</li> <li>Using the print command</li> </ul> <b>AXIS AND FIGURE PROPERTIES</b> <ul style="list-style-type: none"> <li>Figure color maps</li> <li>Labeling and appearance properties</li> <li>Using multiple x and y axis</li> </ul>	DAY 25	<b>INTRODUCTION</b> <ul style="list-style-type: none"> <li>Read and write the images</li> <li>Image display and exploration</li> <li>Image types and conversions</li> <li>Image arithmetic operations</li> </ul>
DAY 20	<b>3D VISUALIZATION SURFACE AND MESH PLOT</b> <ul style="list-style-type: none"> <li>Surface and mesh creation</li> <li>Mesh grid Operation</li> <li>Color operations</li> </ul> <b>VIEW CONTROL</b> <ul style="list-style-type: none"> <li>Region of interest</li> <li>Camera view point</li> <li>Object manipulation</li> </ul> <b>VOLUME VISUALIZATION EXTERNAL INTERFACES</b> <ul style="list-style-type: none"> <li>Introduction About All External Interfaces</li> </ul>	DAY 26	<b>SPATIAL TRANSFORMATION IMAGE ANALYSIS AND IMAGE ENHANCEMENT</b> <ul style="list-style-type: none"> <li>Resize</li> <li>Rotate and crop the image</li> <li>Pixel values and statistics</li> <li>Enhancing pixel value using histogram and filter</li> </ul>
DAY 21	<b>DATA ANALYSIS INTRODUCTION</b> <ul style="list-style-type: none"> <li>Importing and exporting data</li> <li>Loading the data, missing data</li> </ul> <b>SUMMARIZING DATA</b> <ul style="list-style-type: none"> <li>Smoothing and filtering the data</li> <li>Descriptive statistics</li> <li>Regression analysis</li> </ul> <b>VISUALIZING DATA</b> <ul style="list-style-type: none"> <li>Overview</li> <li>2-d scatter plots</li> <li>3-d scatter plots</li> </ul>	DAY 27	<b>MORPHOLOGICAL OPERATIONS AND EDGE DETECTION</b> <ul style="list-style-type: none"> <li>Morphology and binary images</li> <li>Edge detection types</li> </ul>
DAY 22	<b>DATA ANALYSIS INTRODUCTION</b> <ul style="list-style-type: none"> <li>Importing and exporting data</li> <li>Loading the data, missing data</li> </ul> <b>SUMMARIZING DATA</b> <ul style="list-style-type: none"> <li>Smoothing and filtering the data</li> <li>Descriptive statistics</li> <li>Regression analysis</li> </ul> <b>VISUALIZING DATA</b> <ul style="list-style-type: none"> <li>Overview</li> <li>2-d scatter plots</li> <li>3-d scatter plots</li> </ul>	DAY 28	<b>LINEAR FILTERING IMAGE TRANSFORM AND COLOR MAP FUNCTIONS</b> <ul style="list-style-type: none"> <li>Create 2-d filter and design</li> <li>Image transform</li> <li>File based processing</li> <li>File save</li> </ul>
DAY 23	<b>DATA ANALYSIS INTRODUCTION</b> <ul style="list-style-type: none"> <li>Importing and exporting data</li> <li>Loading the data, missing data</li> </ul> <b>SUMMARIZING DATA</b> <ul style="list-style-type: none"> <li>Smoothing and filtering the data</li> <li>Descriptive statistics</li> <li>Regression analysis</li> </ul> <b>VISUALIZING DATA</b> <ul style="list-style-type: none"> <li>Overview</li> <li>2-d scatter plots</li> <li>3-d scatter plots</li> </ul>	DAY 29	<b>IMAGE ACQUISITION TOOLBOX</b> <ul style="list-style-type: none"> <li>Introduction</li> <li>Acquiring the image data</li> </ul> <b>COMPUTER VISION SYSTEM TOOLBOX</b> <ul style="list-style-type: none"> <li>Introduction</li> <li>Importing and exporting images and video</li> </ul>
DAY 24	<b>DATA ANALYSIS INTRODUCTION</b> <ul style="list-style-type: none"> <li>Importing and exporting data</li> <li>Loading the data, missing data</li> </ul> <b>SUMMARIZING DATA</b> <ul style="list-style-type: none"> <li>Smoothing and filtering the data</li> <li>Descriptive statistics</li> <li>Regression analysis</li> </ul> <b>VISUALIZING DATA</b> <ul style="list-style-type: none"> <li>Overview</li> <li>2-d scatter plots</li> <li>3-d scatter plots</li> </ul>	DAY 30	<b>INTERFACING IMAGE PROCESSING TO EMBEDDED</b> <ul style="list-style-type: none"> <li>Introduction</li> <li>Acquiring the image data</li> <li>Transmitting</li> <li>Receiving</li> <li>Controlling according to our destination</li> </ul>









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